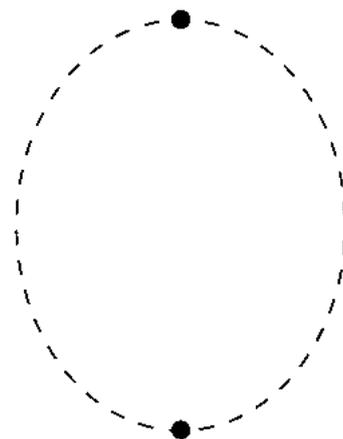
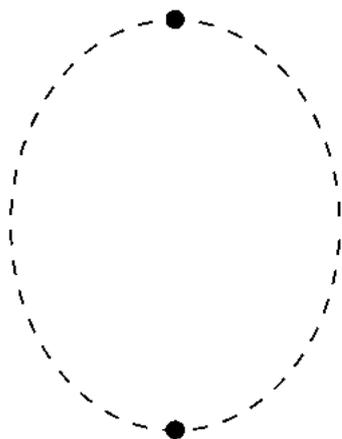
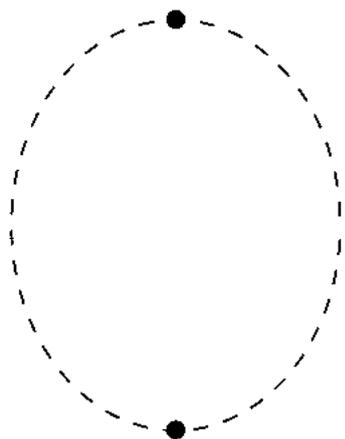
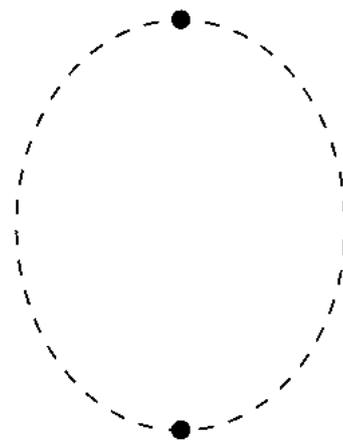
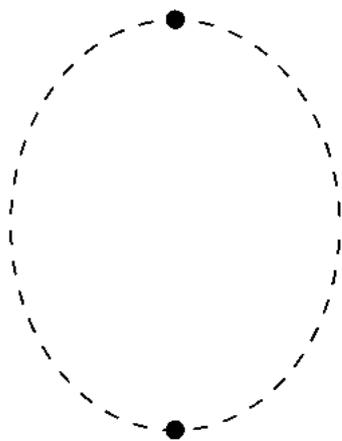
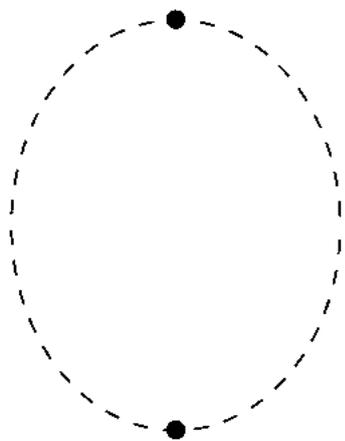


NOM :

DATE :

→ Dessine les œufs de dinosaure.

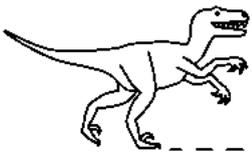
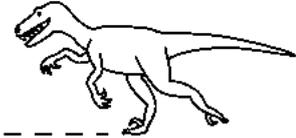
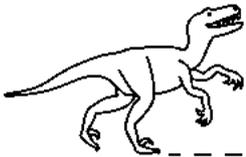
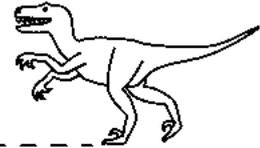


1

NOM :

DATE :

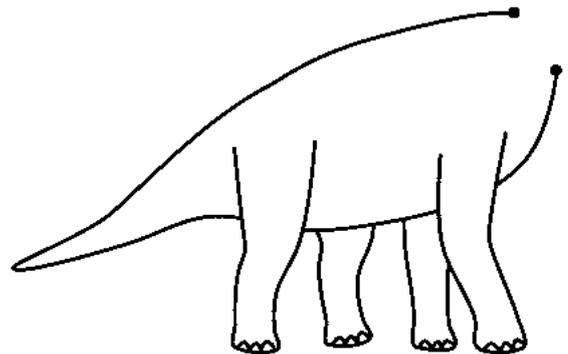
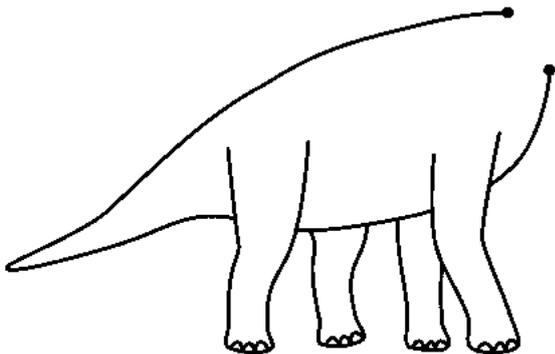
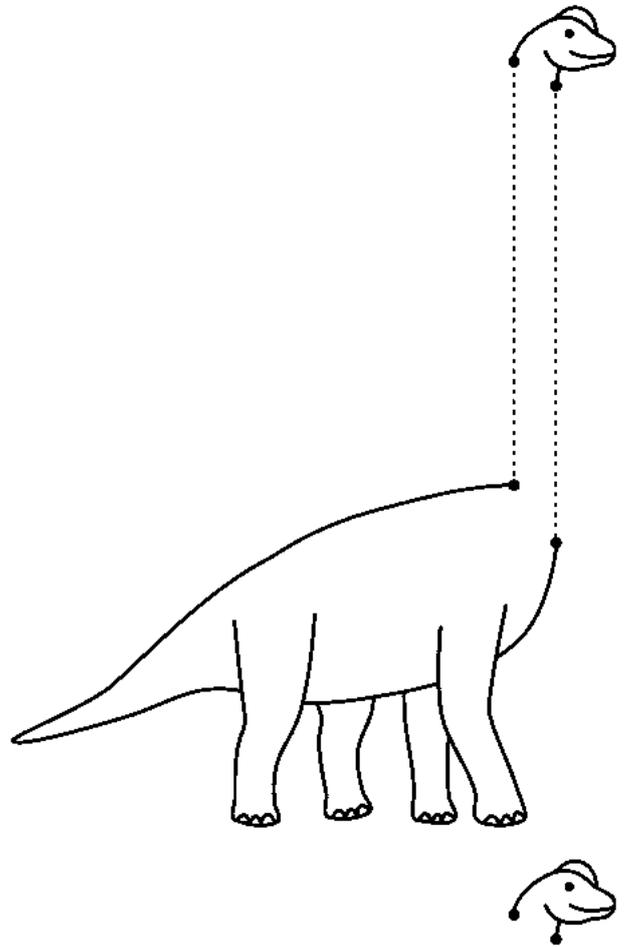
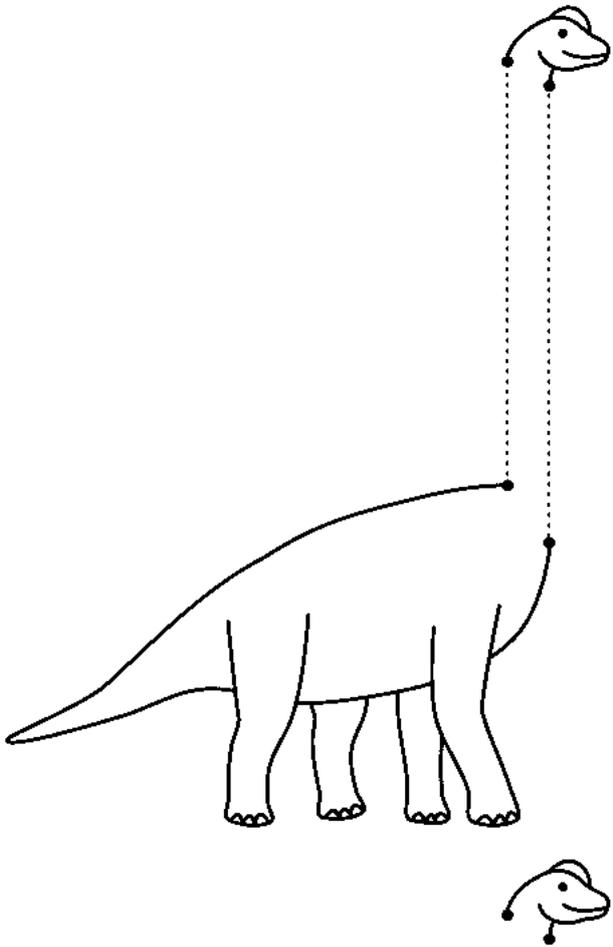
→ Trace le trajet des dinosaures (vélociraptors).



NOM :

DATE :

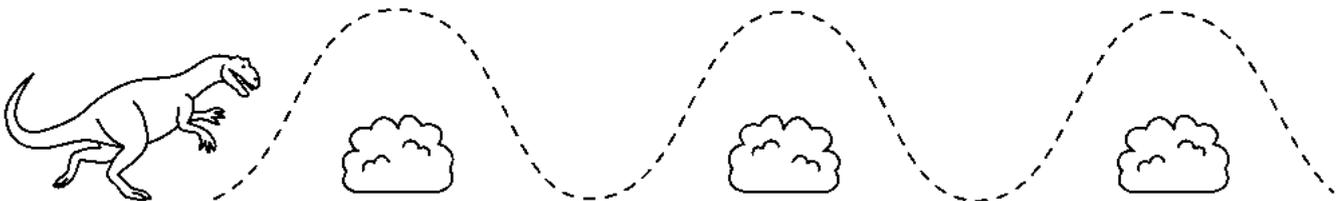
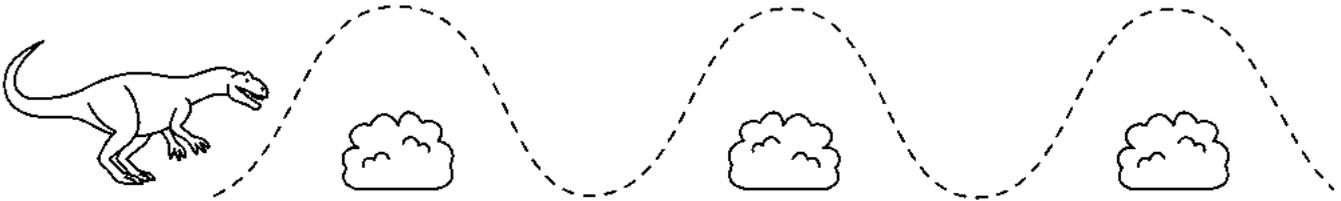
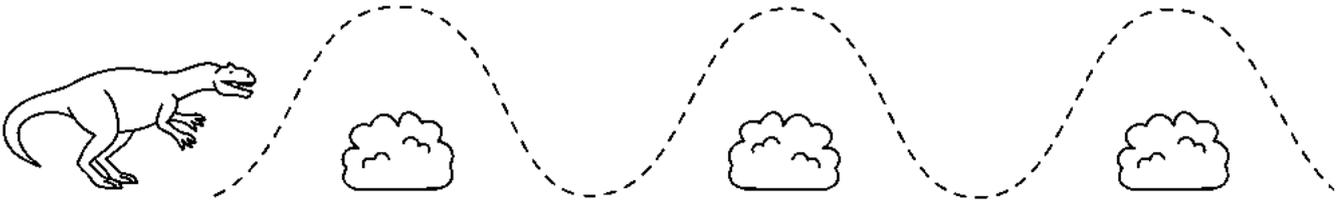
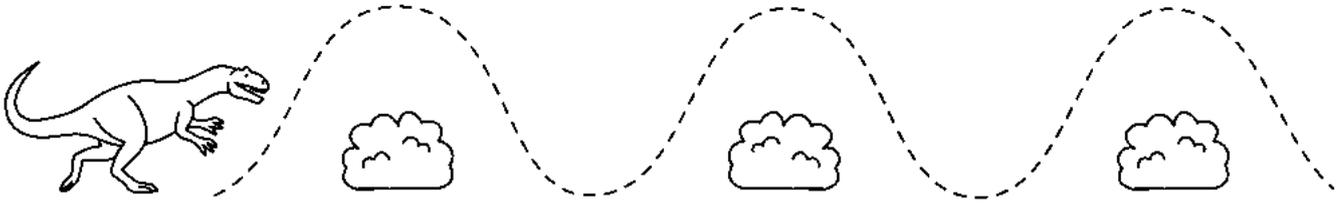
→ Dessine le cou des dinosaures (brachiosaures).



NOM :

DATE :

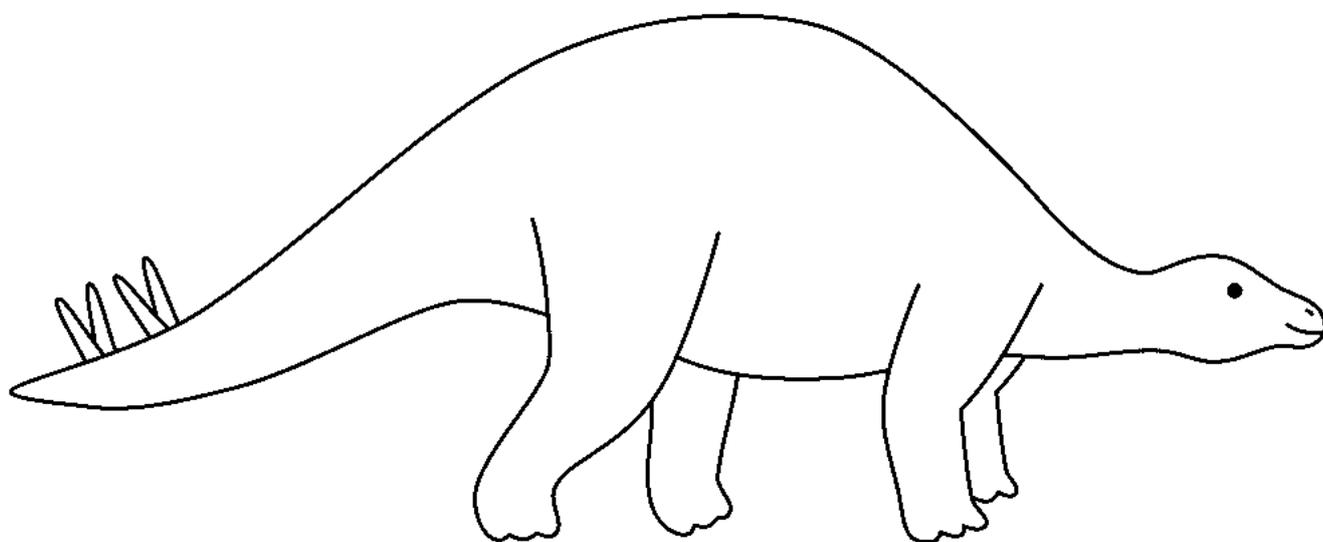
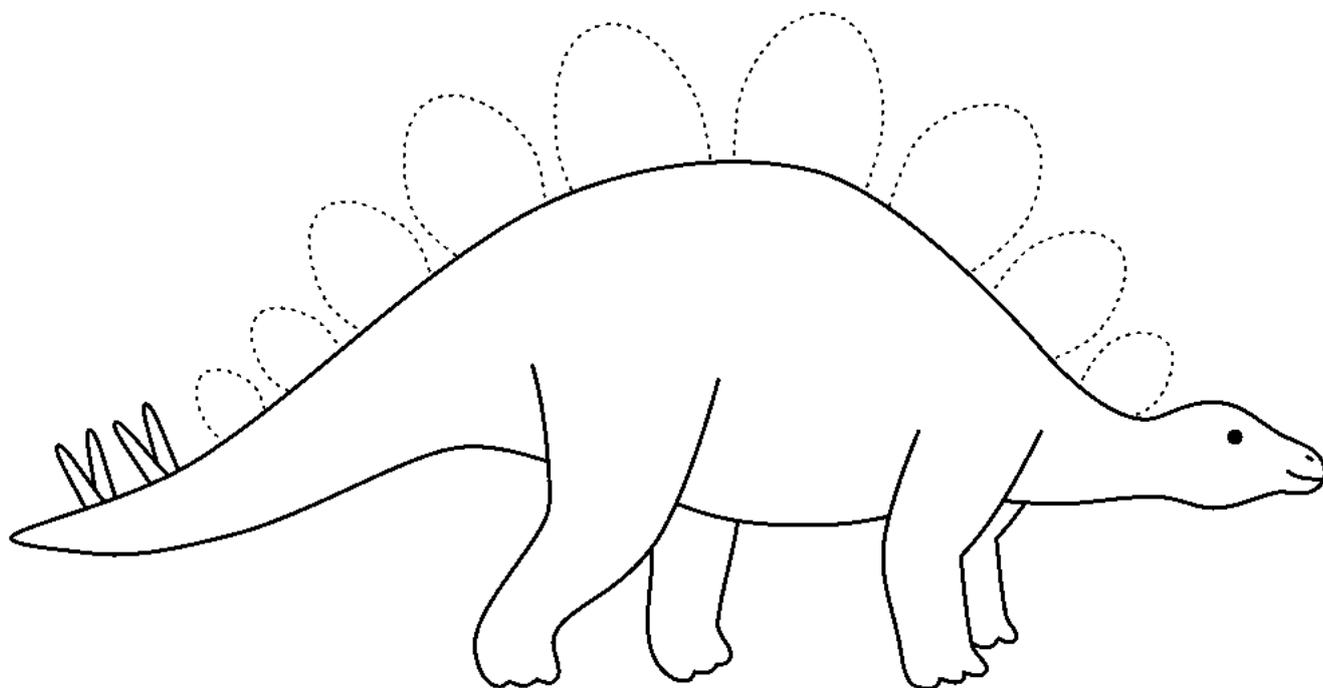
→ Trace le trajet des dinosaures (allosaures).



NOM :

DATE :

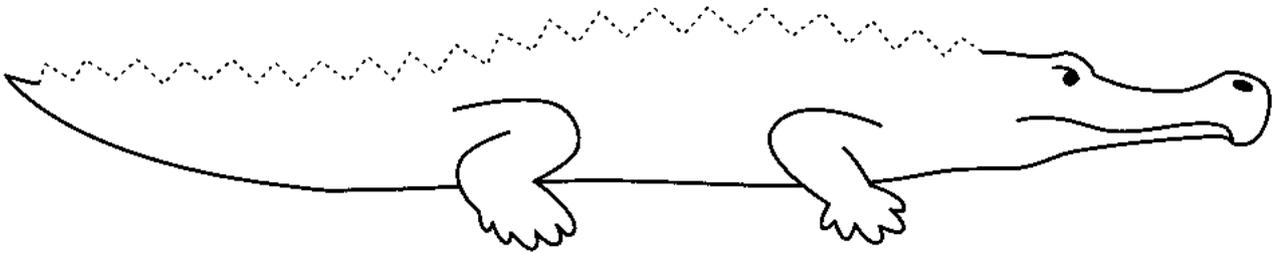
→ Dessine les plaques des dinosaures (stégosaures).



NOM :

DATE :

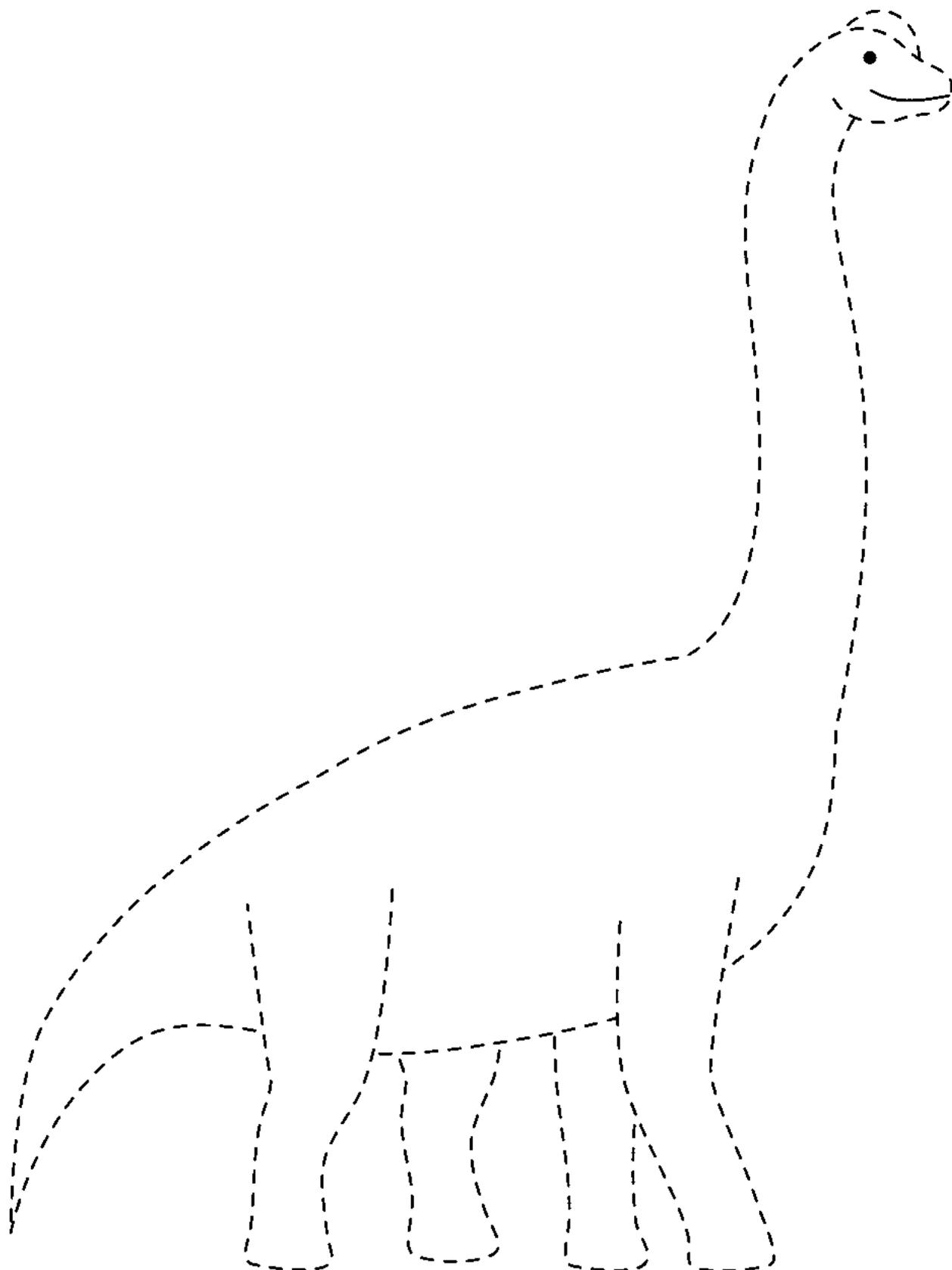
→ Dessine les écailles des dinosaures (sarcosuchus).



NOM :

DATE :

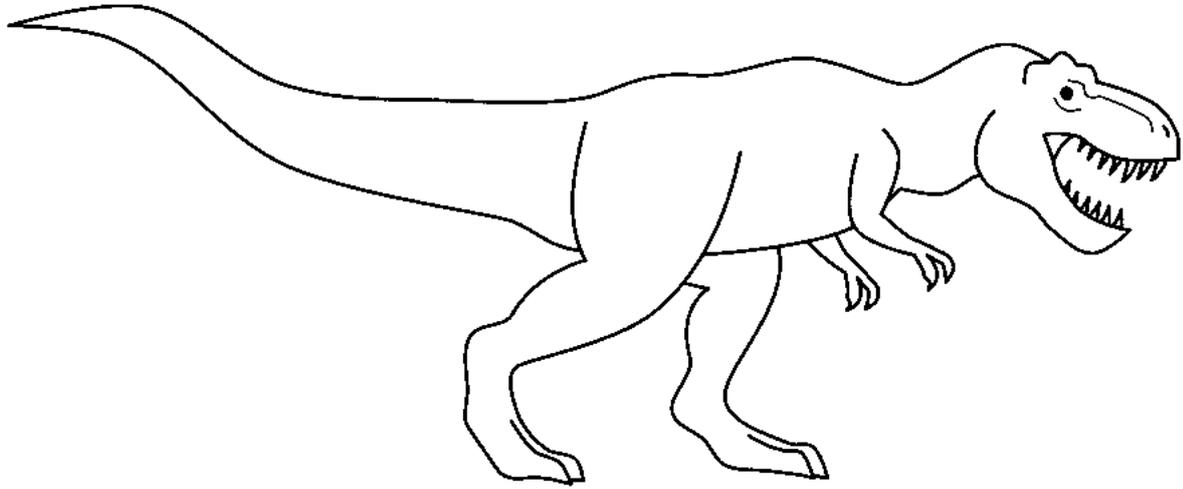
→ Dessine les contours du dinosaure.



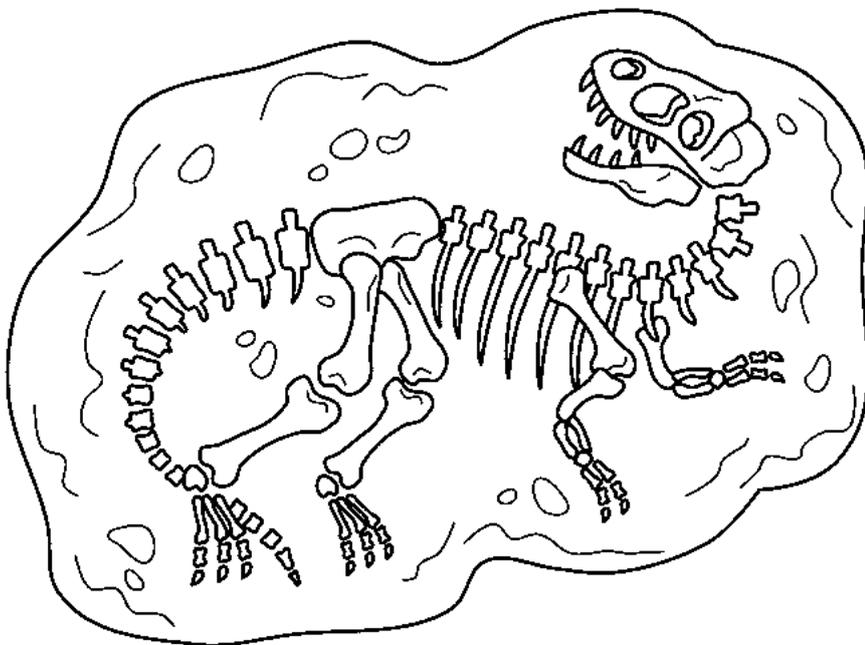
NOM :

DATE :

→ Copie chaque mot sous son modèle.



LE DINOSAURE

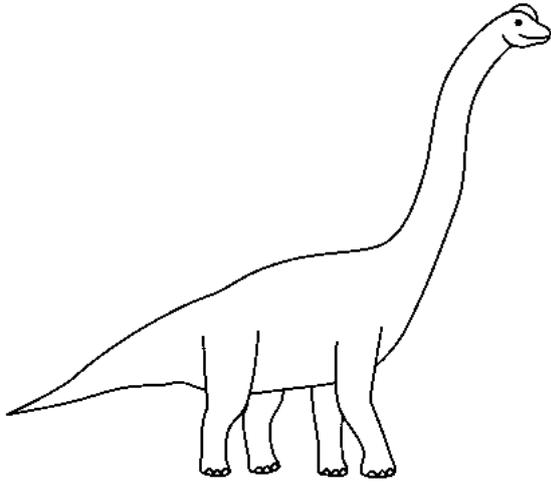


LE FOSSILE

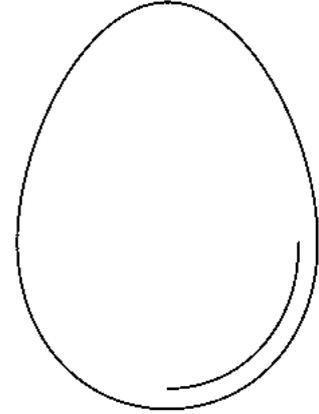
NOM :

DATE :

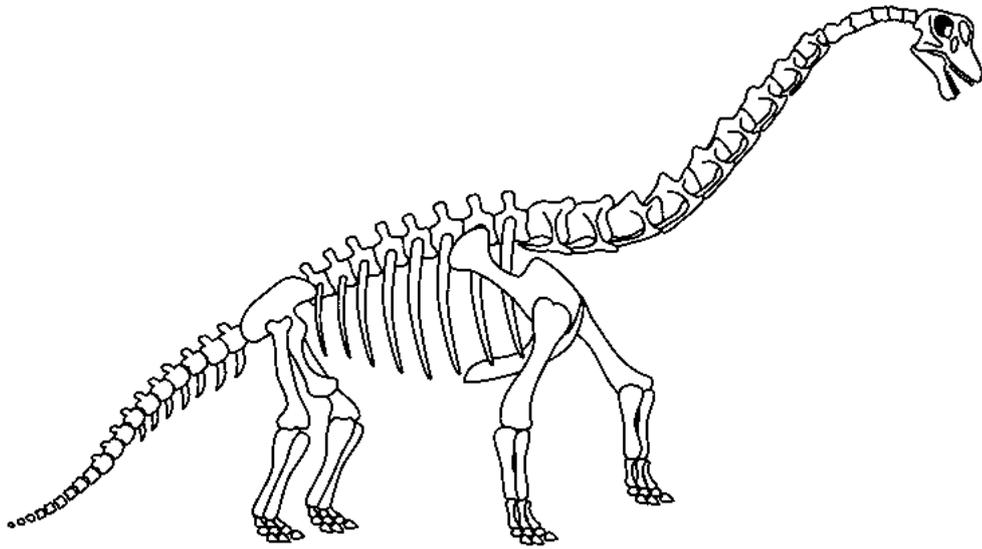
→ Copie chaque mot sous son modèle.



le dinosaure



l'œuf

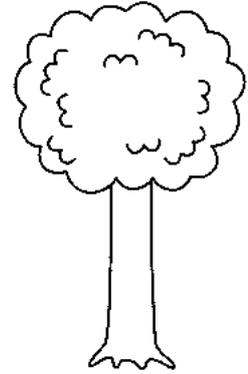
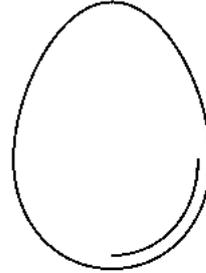
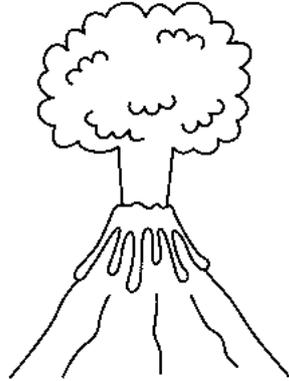
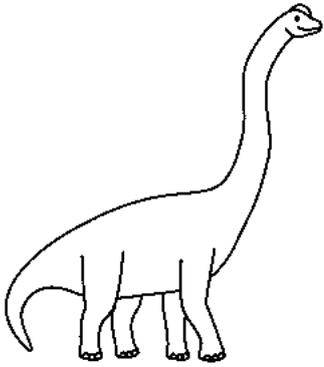


le squelette

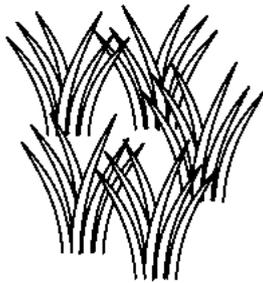
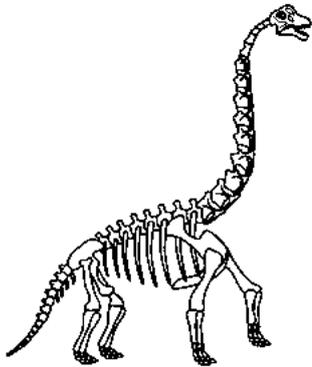
NOM :

DATE :

→ Découpe les étiquettes et colle-les au bon endroit.



10



le dinosaure

le volcan

l'herbe

l'arbre

le squelette

l'œuf

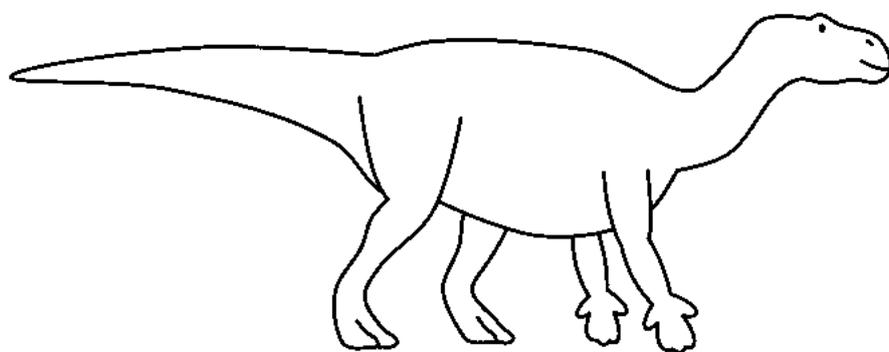
l'empreinte

le fossile

NOM :

DATE :

→ Retrouve les lettres du mot *dinosaure* et colorie-les.



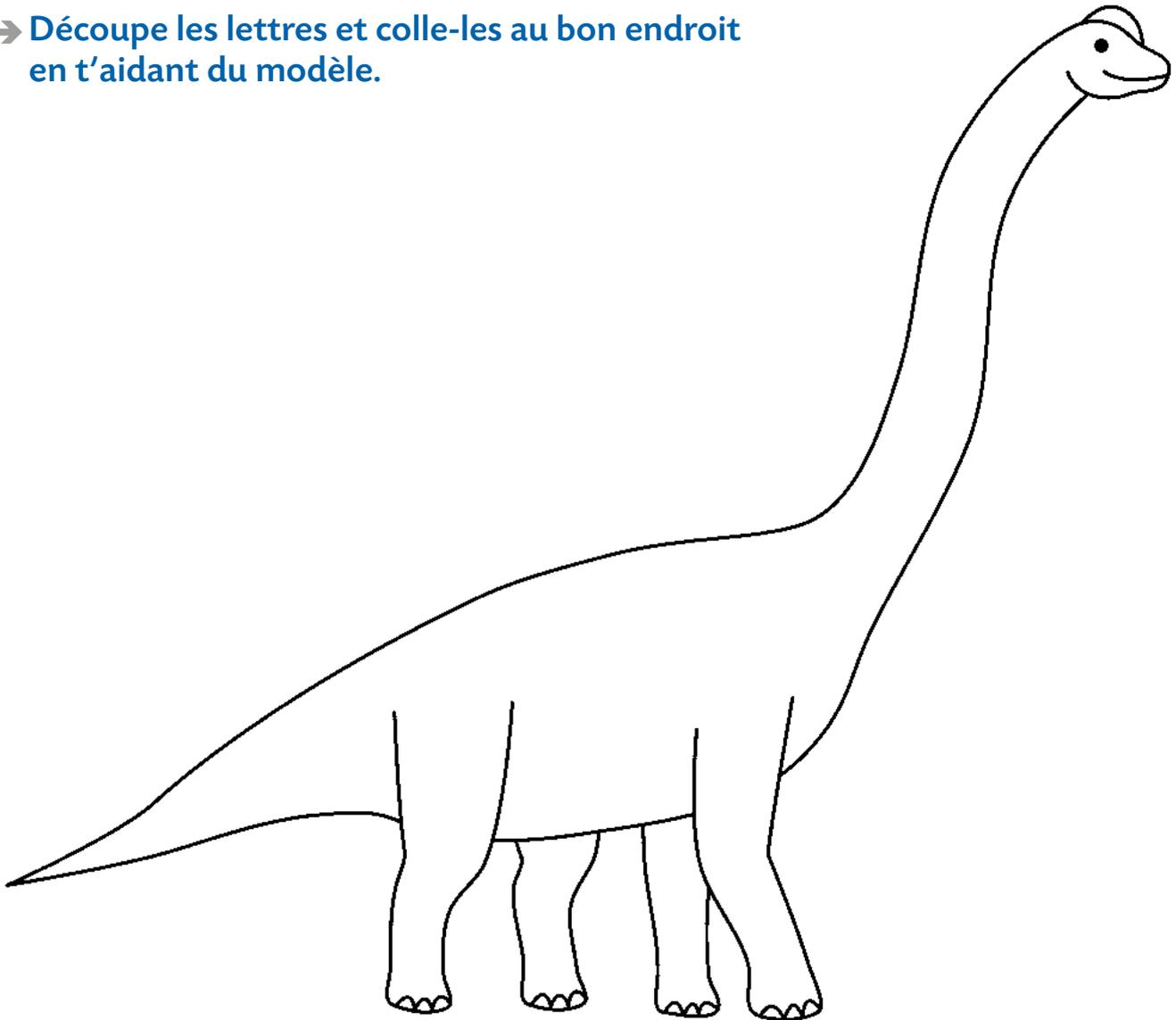
dinosaure

| | | | | | |
|---|---|---|---|---|---|
| d | m | f | p | i | c |
| l | x | n | g | b | o |
| k | f | z | a | f | j |
| w | s | t | q | h | v |
| g | c | u | l | y | r |
| e | j | v | b | q | h |

NOM :

DATE :

→ Découpe les lettres et colle-les au bon endroit en t'aidant du modèle.



12

L E

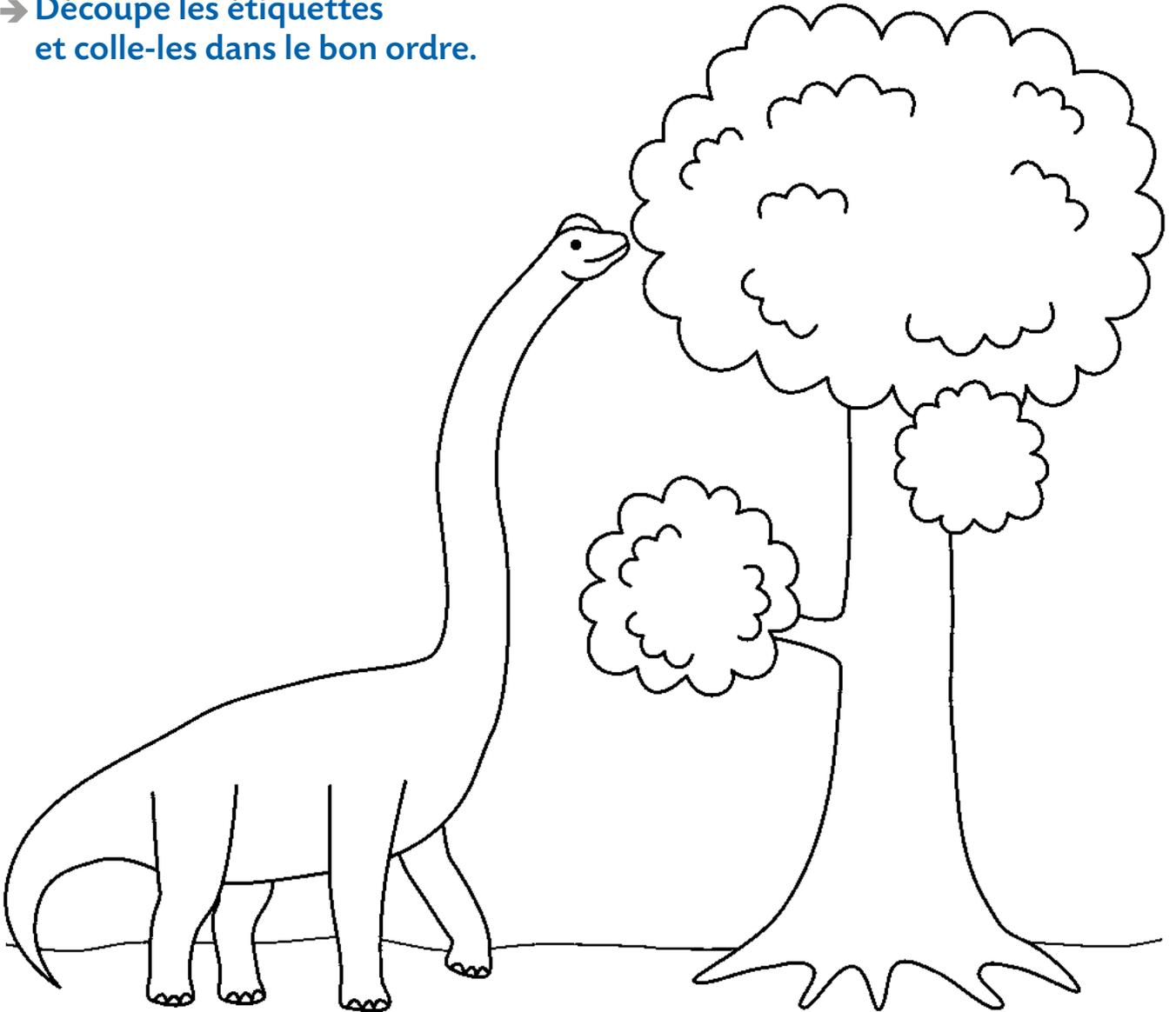
D I N O S A U R E

A E E I O U D N S L R

NOM :

DATE :

→ Découpe les étiquettes
et colle-les dans le bon ordre.



le dinosaure mange des feuilles

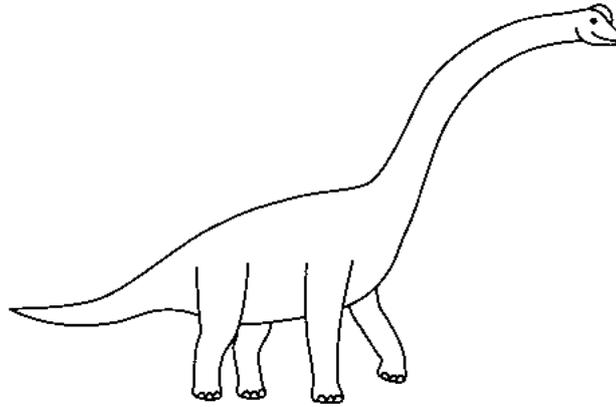
| | | | | |
|--|--|--|--|--|
| | | | | |
|--|--|--|--|--|

des le feuilles mange dinosaure

NOM :

DATE :

→ Entoure tous les mots *dinosaure* que tu vois.



dinosaure

dinette

dinosaure

diner

brachiosaure

dinosaure

dinette

dinosaure

dinerais

brachiosaure

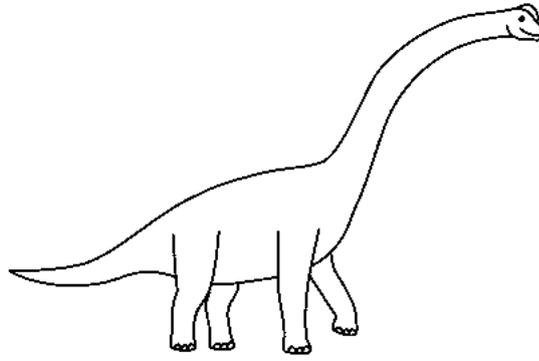
dinosaure

dinosaure

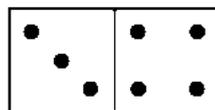
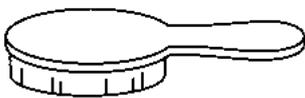
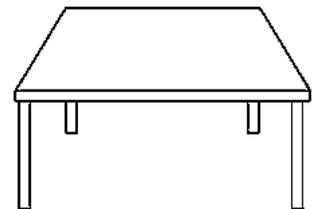
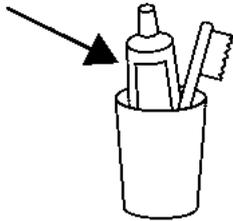
NOM :

DATE :

→ Nomme les dessins et colorie ceux qui commencent par *d* comme *dinosaure*.



dinosaure



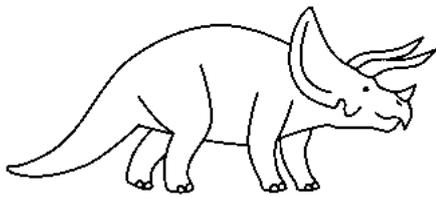
NOM :

DATE :

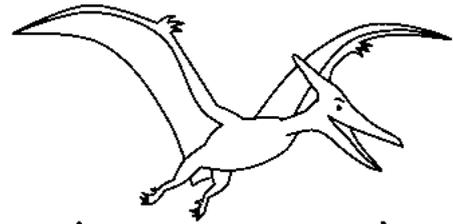
→ Colorie tous les dinosaures dont le nom (scientifique) se termine par *us*, comme l'allosaurus.



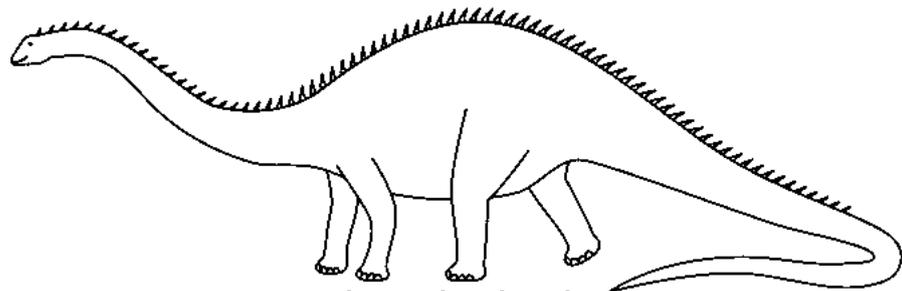
l'allosaurus



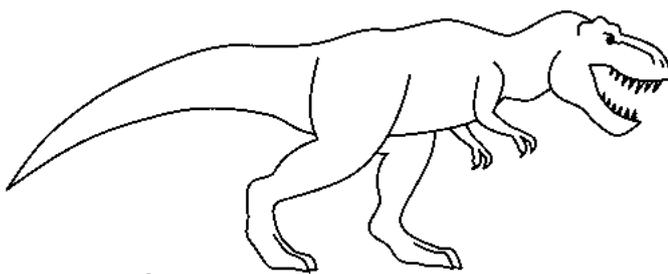
le torosaurus



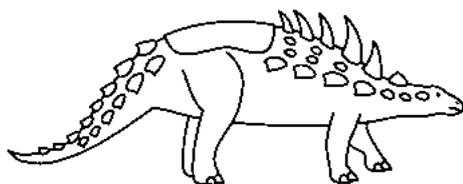
le ptéranodon



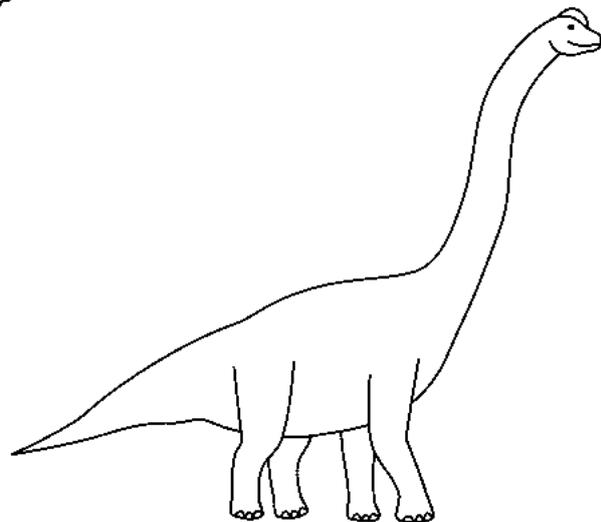
le diplodocus



le tyrannosaurus



le polacanthus

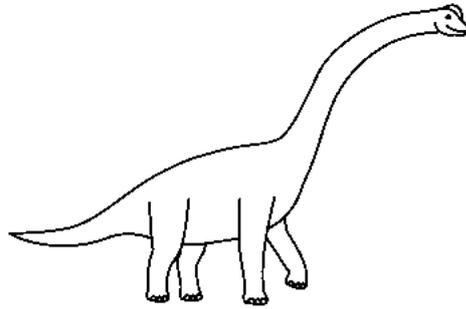


le brachiosaure

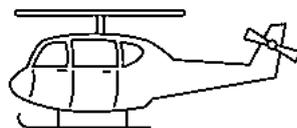
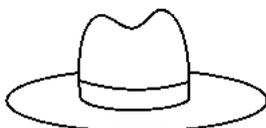
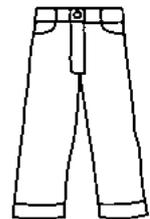
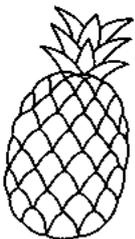
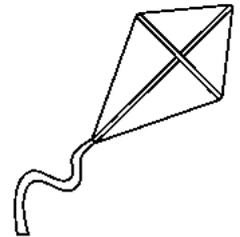
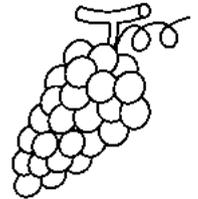
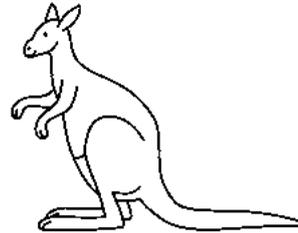
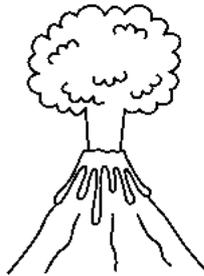
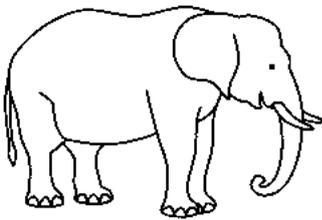
NOM :

DATE :

→ Nomme les dessins et colorie ceux qui ont 3 syllabes comme *dinosaure*.



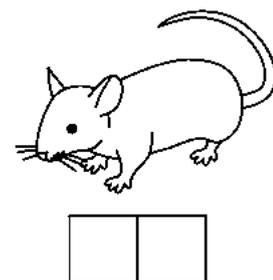
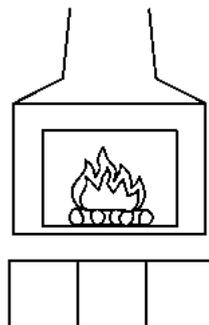
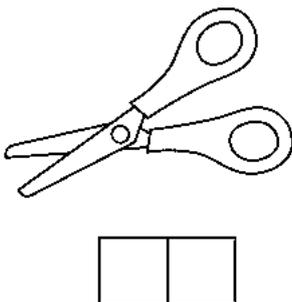
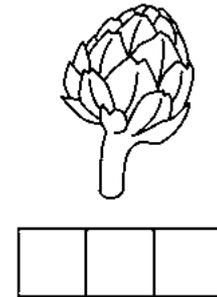
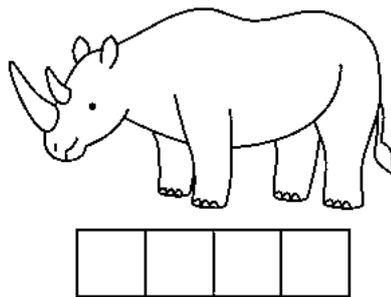
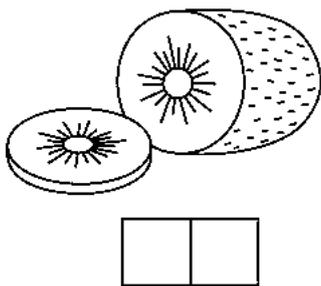
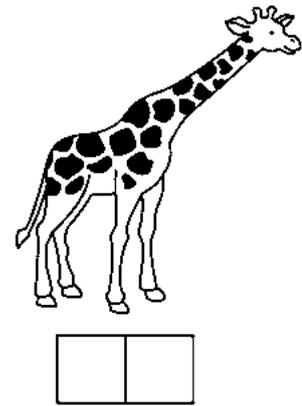
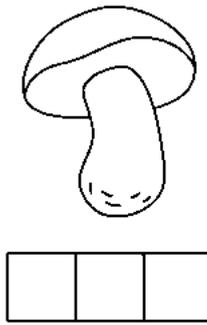
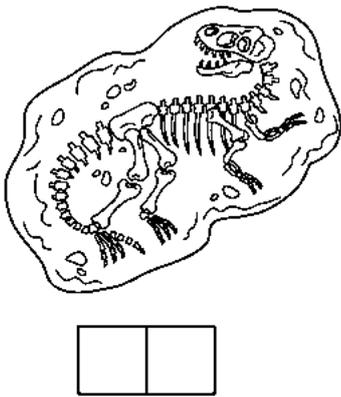
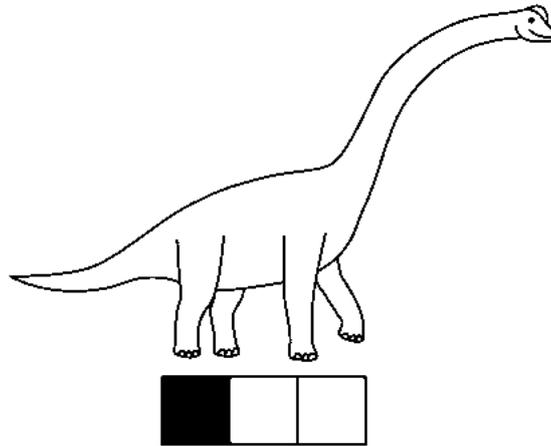
dinosaure



NOM :

DATE :

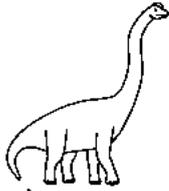
→ Nomme les dessins et colorie la case de la syllabe où tu entends [i].



NOM :

DATE :

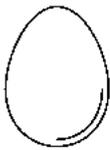
→ Relie chaque mot en script au mot identique en cursive.



le dinosaure •



le squelette •



l'œuf •



l'empreinte •



le fossile •



le volcan •

• le squelette

• le fossile

• le dinosaure

• le volcan

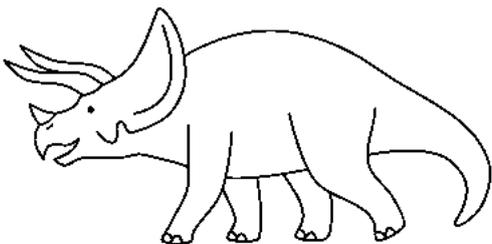
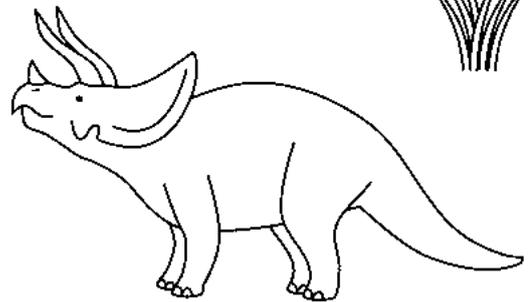
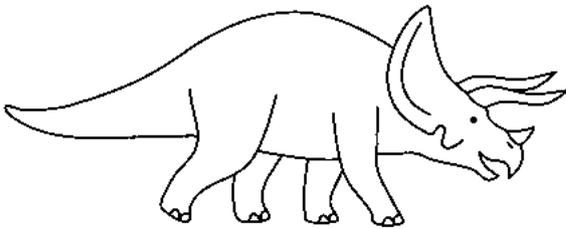
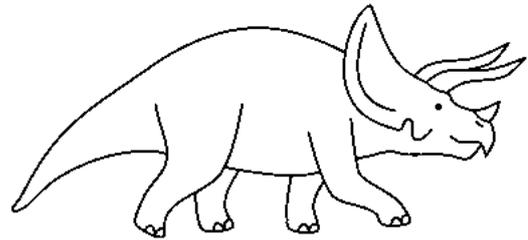
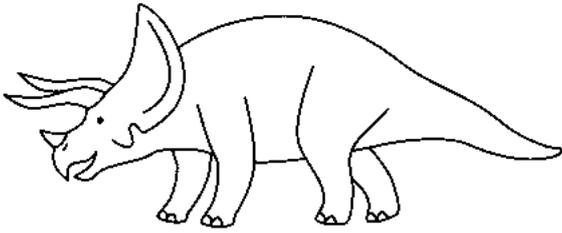
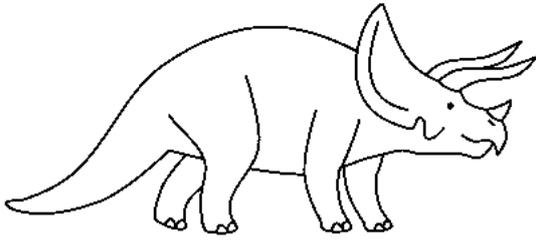
• l'œuf

• l'empreinte

NOM :

DATE :

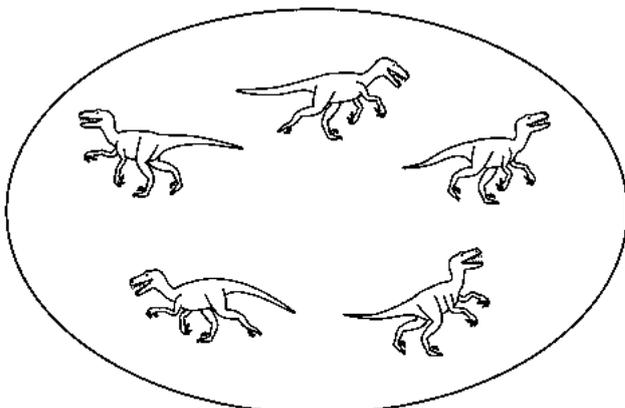
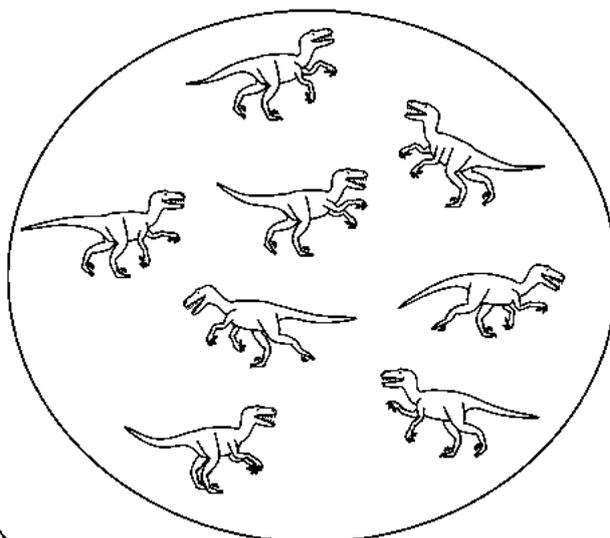
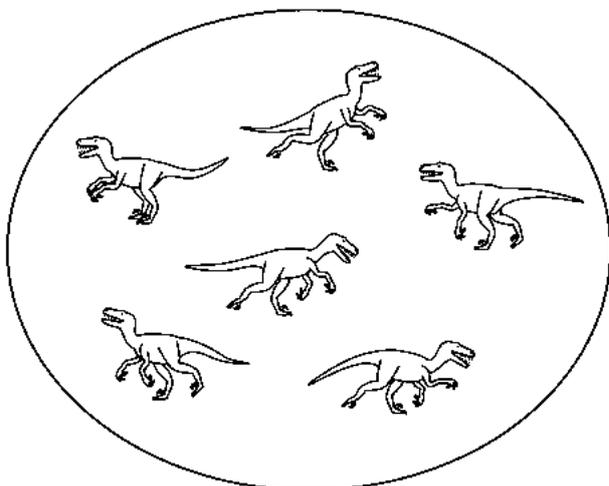
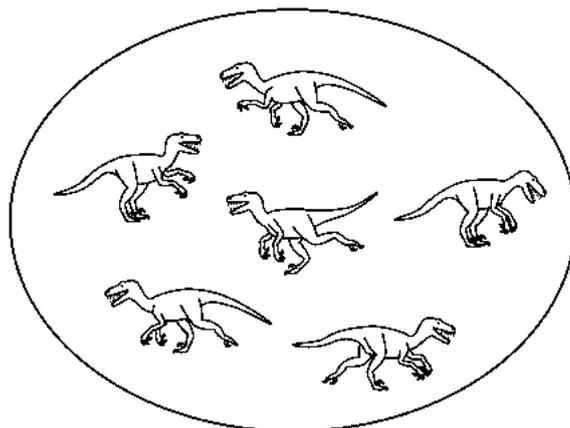
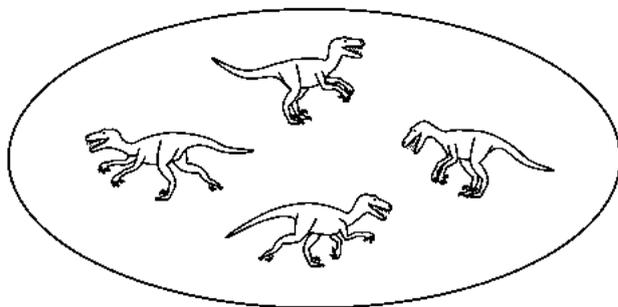
→ Distribue une touffe d'herbe à chaque dinosaure.



NOM :

DATE :

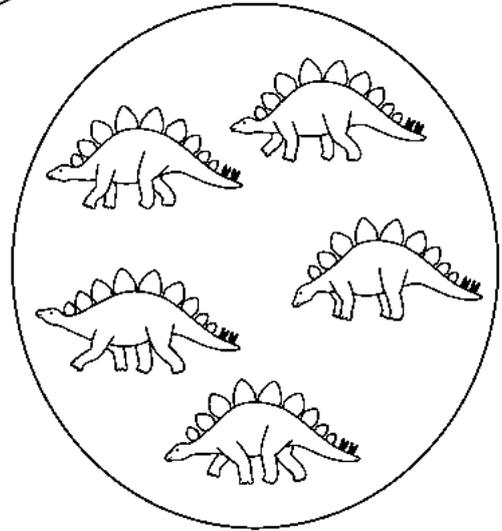
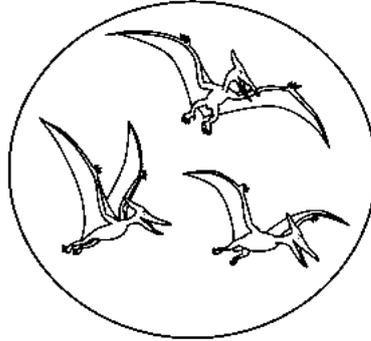
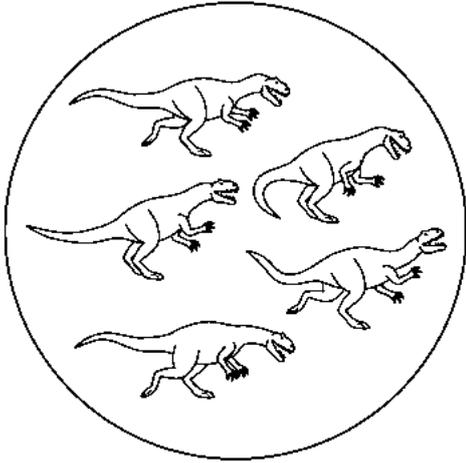
→ Colorie en jaune l'ensemble qui contient le plus de dinosaures et en vert celui qui en compte le moins.



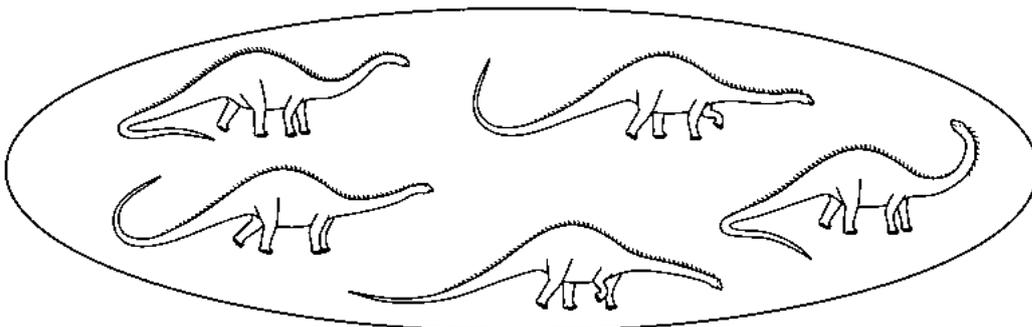
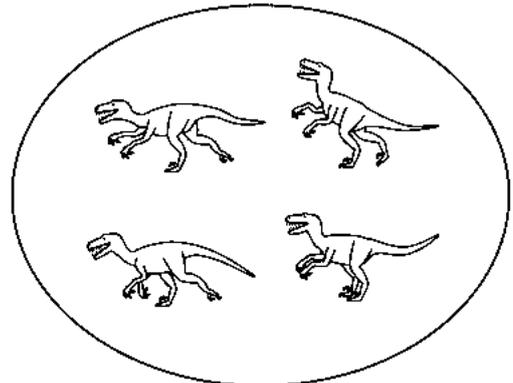
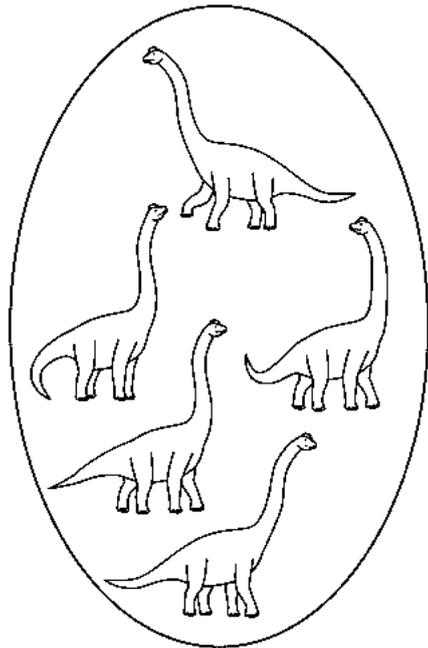
NOM :

DATE :

→ Compte les dinosaures dans chaque ensemble et relie à l'étiquette ceux qui en ont 5.



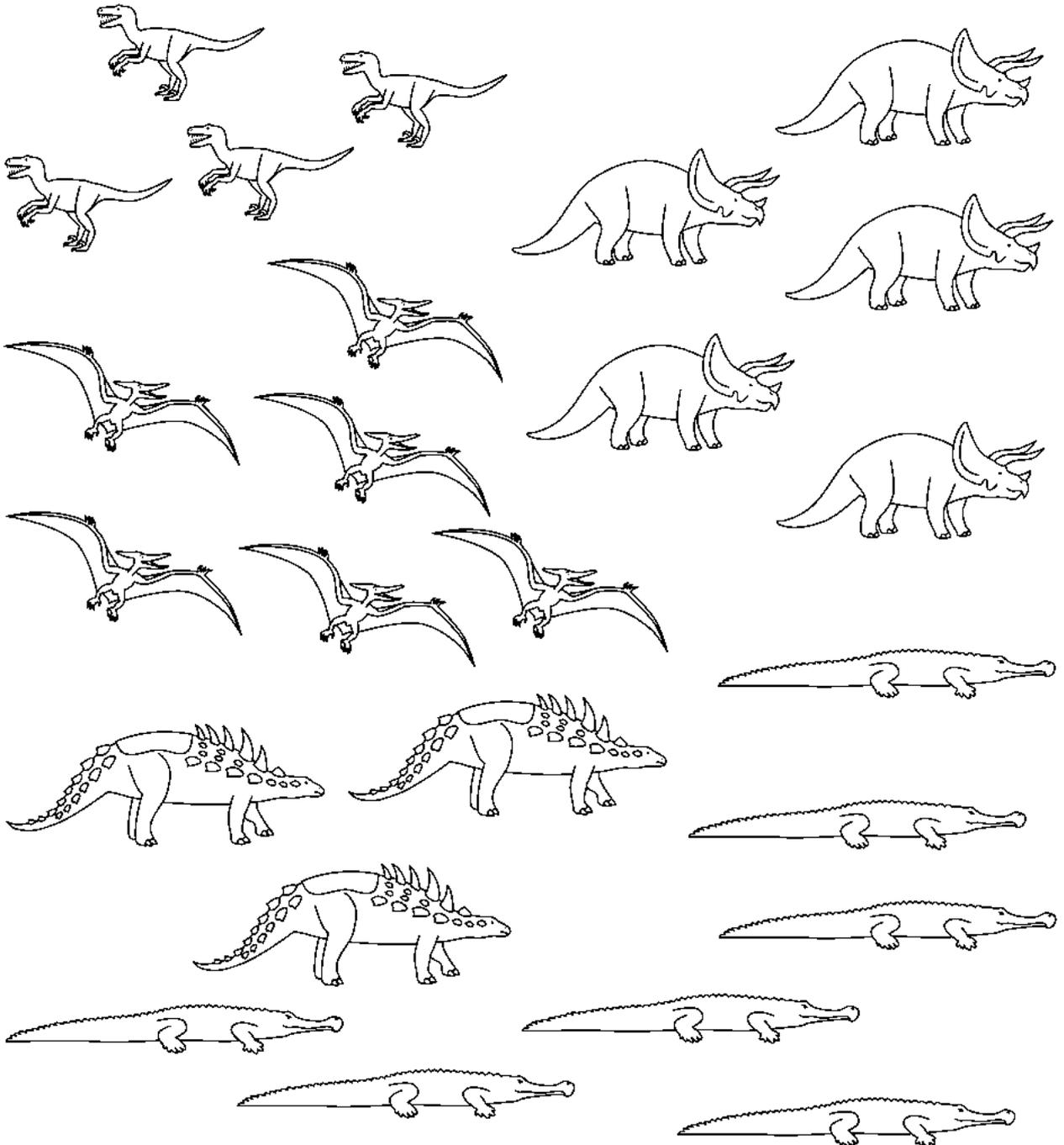
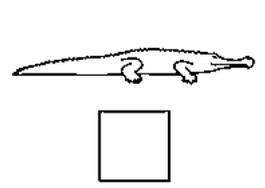
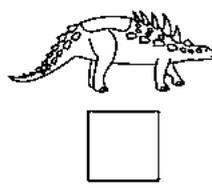
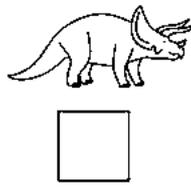
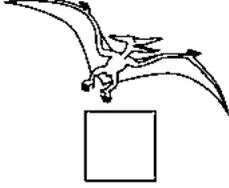
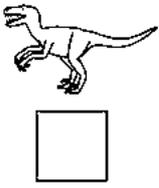
5



NOM :

DATE :

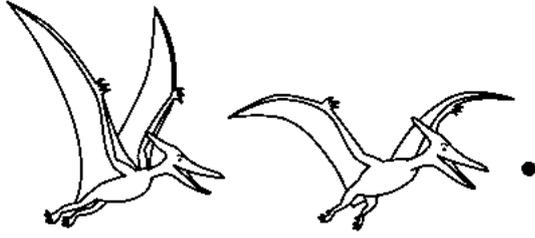
→ Fais des ensembles de dinosaures identiques et reporte dans le tableau le nombre que compte chaque collection.



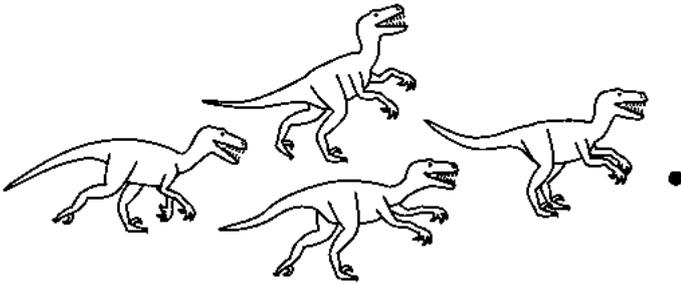
NOM :

DATE :

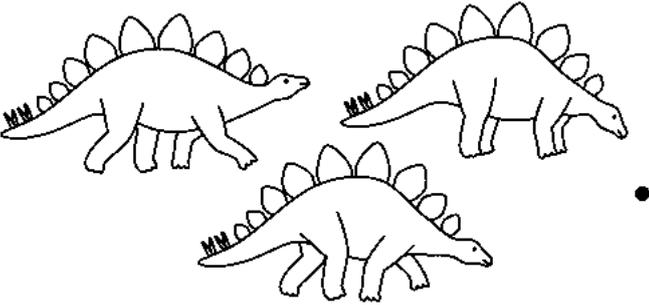
→ Relie chaque groupe de dinosaures à l'étiquette-nombre correspondante.



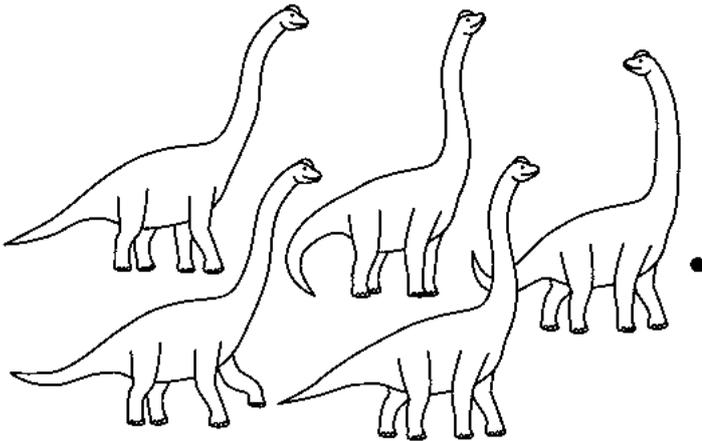
3
trois



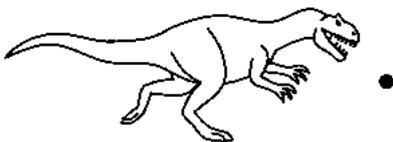
5
cinq



1
un



2
deux



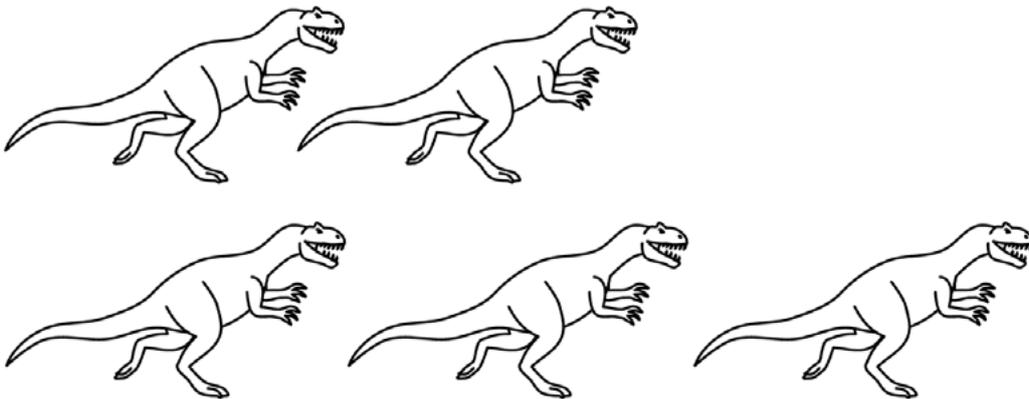
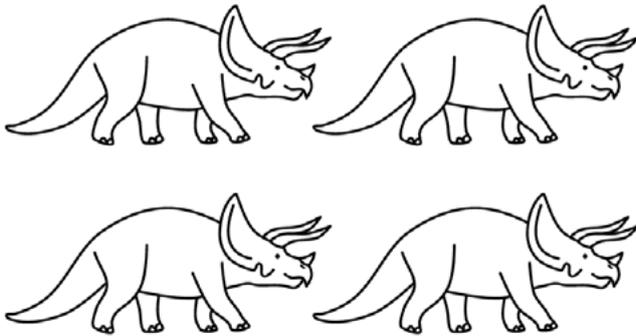
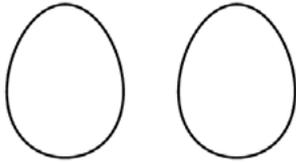
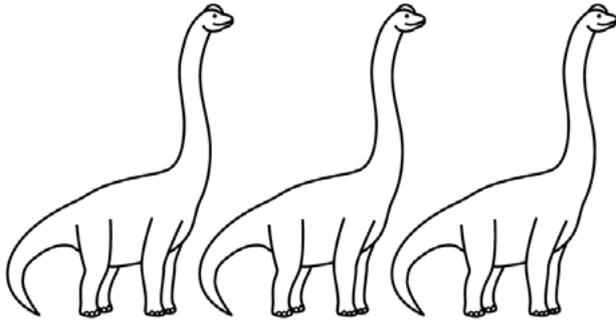
4
quatre

NOM :

DATE :

→ Complète chaque groupe pour obtenir une collection de 6.

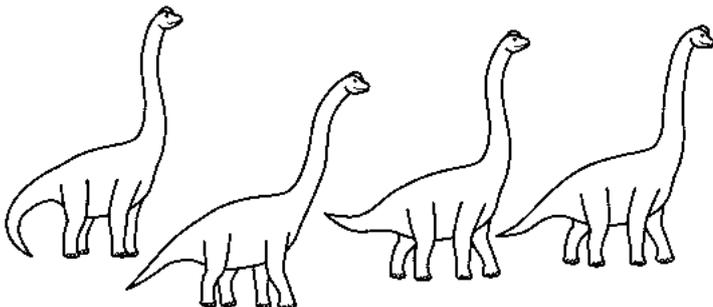
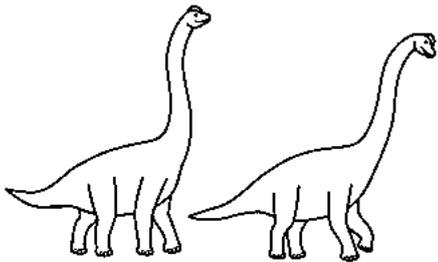
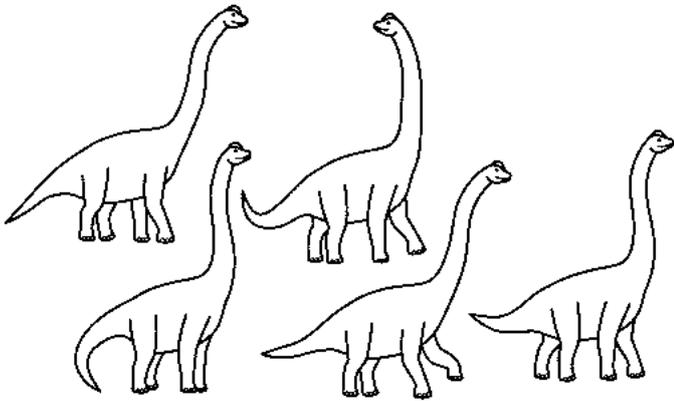
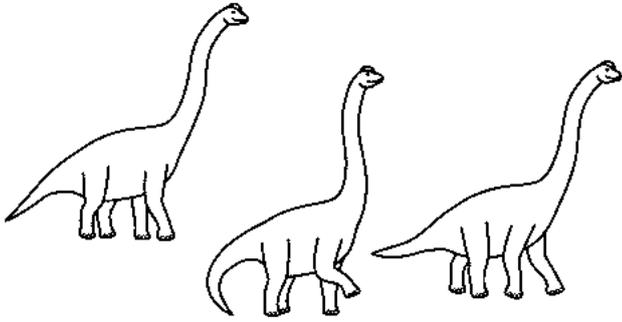
6



NOM :

DATE :

→ Pour chaque groupe, dessine autant d'arbres que de dinosaures.



NOM :

DATE :

→ Dessine et réponds.

Hier, deux bébés dinosaures sont nés.

Ce matin, trois autres bébés sont nés.

Combien de bébés dinosaures y a-t-il en tout ?

Maintenant, il y a bébés dinosaures.

Constitution d'un répertoire graphique (1)

→ Repasse sur les traits horizontaux.



→ Repasse sur les vagues.



À reproduire en agrandissement.

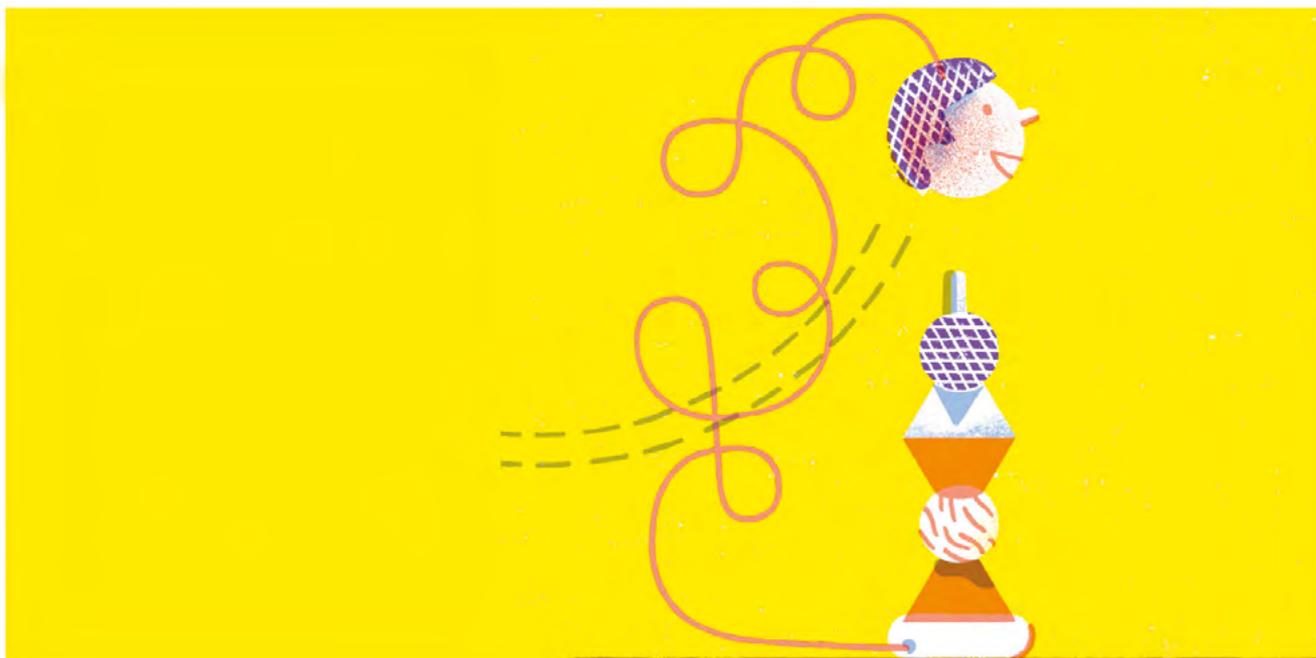
Constitution d'un répertoire graphique (2)

→ Repasse sur les traits verticaux.



B2

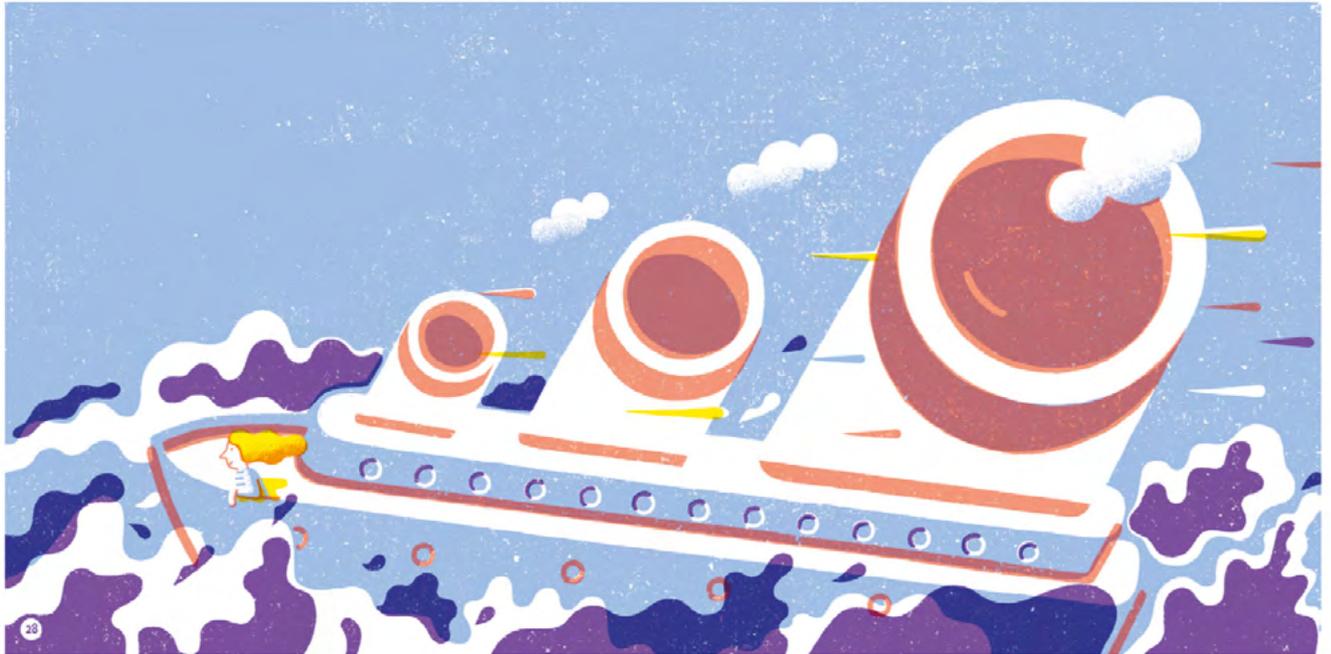
→ Repasse sur les boucles.



À reproduire en agrandissement.

Constitution d'un répertoire graphique (3)

→ Repasse sur les cercles.



→ Repasse sur les traits obliques.



À reproduire en agrandissement.

Réinvestissement du répertoire graphique (1)

→ Complète les carreaux de la cuisine.



C1

À reproduire en agrandissement.

Réinvestissement du répertoire graphique (2)

→ Décore les gâteaux avec les graphismes de ton choix.



À reproduire en agrandissement.

Réinvestissement du répertoire graphique (3)

→ Dessine les vagues sur la mer et les poils sur le gorille.



C3 → Dessine les étoiles dans le ciel.



À reproduire en agrandissement.

Réinvestissement du répertoire graphique (4)

→ Dessine les écailles du serpent.



C4

À reproduire en agrandissement.

Réinvestissement du répertoire graphique (5)

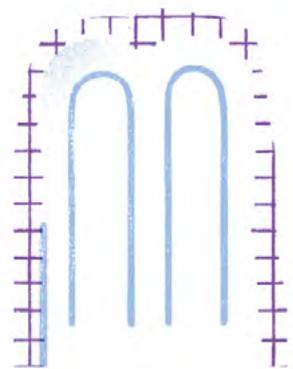
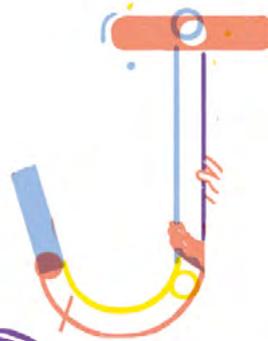
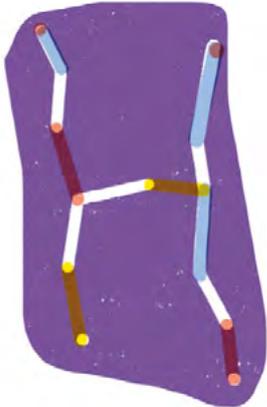
→ Dessine les boucles effectuées par les abeilles.



C5

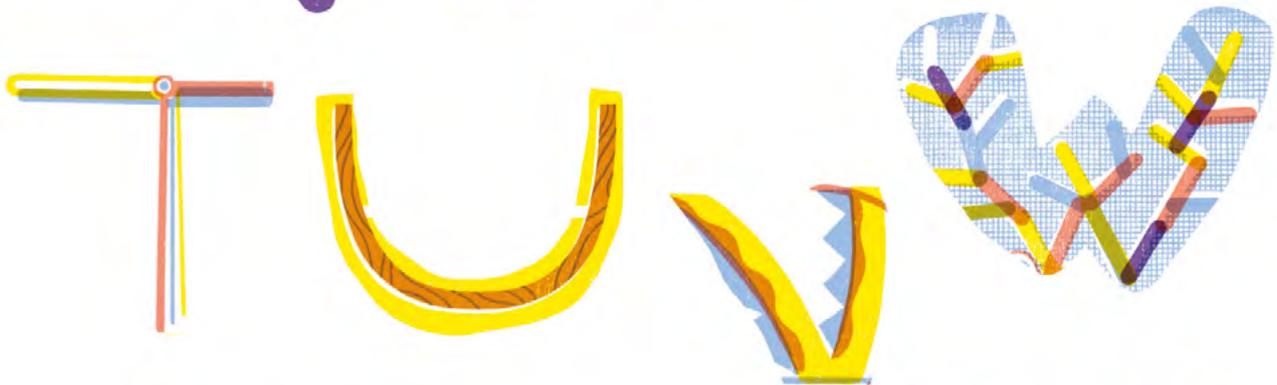
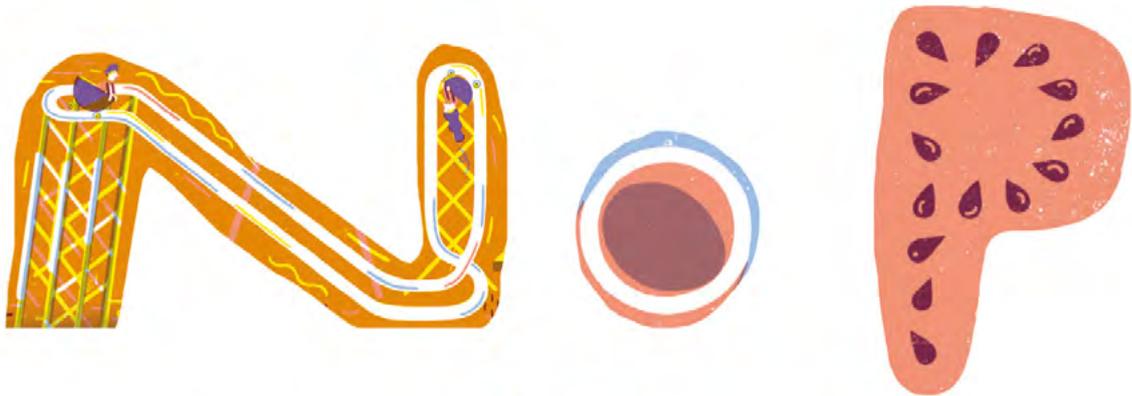
À reproduire en agrandissement.

Les lettres de l'album (1)



D1

Les lettres de l'album (2)



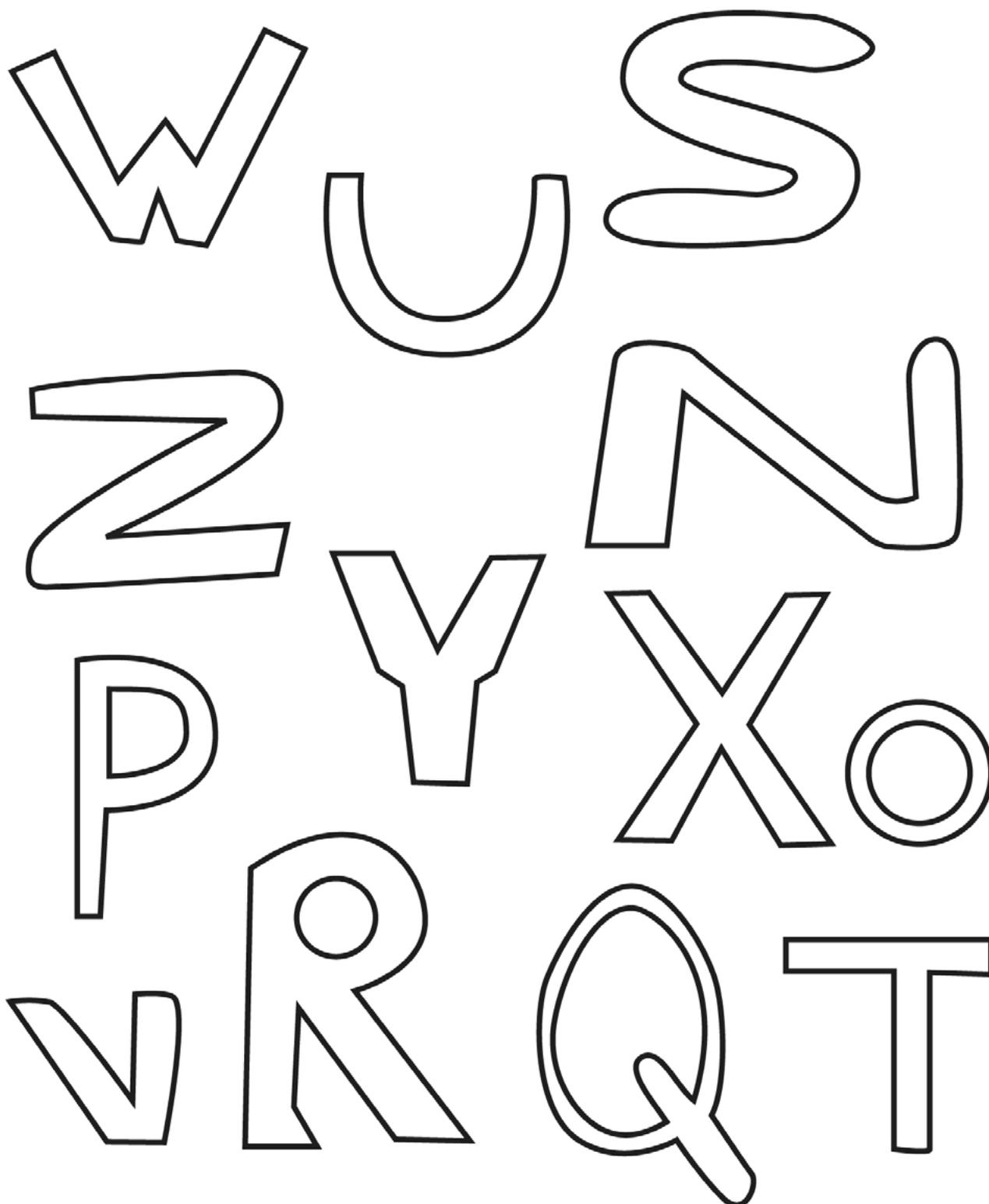
D2

Tracé des lettres de l'album (1)



E1

Tracé des lettres de l'album (2)



E2





Les p'tites bêtes!



Les jetons



À dupliquer en 4 exemplaires

Les pions

