

NOM :

DATE :

PS

→ Découpe les pièces du puzzle et reconstitue-le sur une feuille.

Kelyrion
Jeunesse

VAL

La famille ROND en voyage



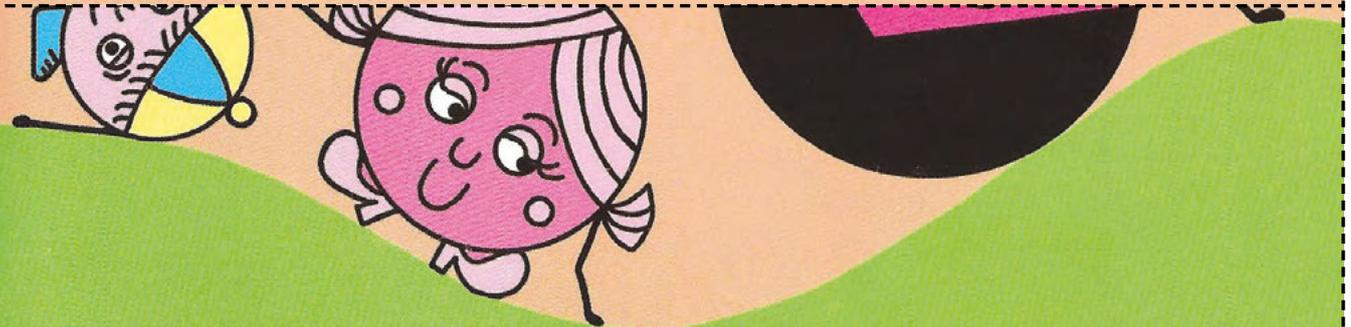
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→ Découpe les pièces du puzzle et reconstitue-le sur une feuille.

en voyage



Kelyrion
Jeunesse

VAL



La famille ROND

2

NOM :

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MS

→ Entoure le titre LA FAMILLE ROND EN VOYAGE à chaque fois que tu le vois.

LA FAMILLE ROND EN VOYAGE

LE VOYAGE DE GULLIVER

LA FAMILLE TORTUE

LA FAMILLE ROND EN VOYAGE

LE VOYAGE

MA FAMILLE À MOI

LES FORMES S'AMUSENT

LA FAMILLE ROND EN VOYAGE

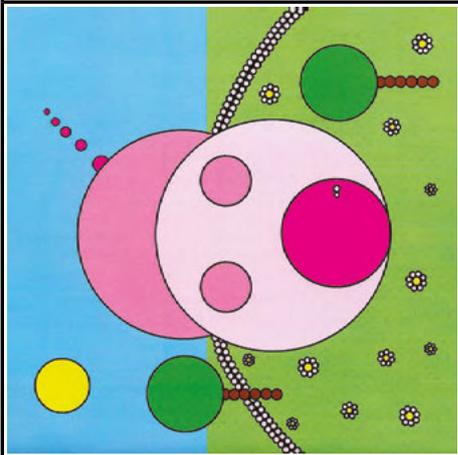
LA FAMILLE ROND EN VOYAGE

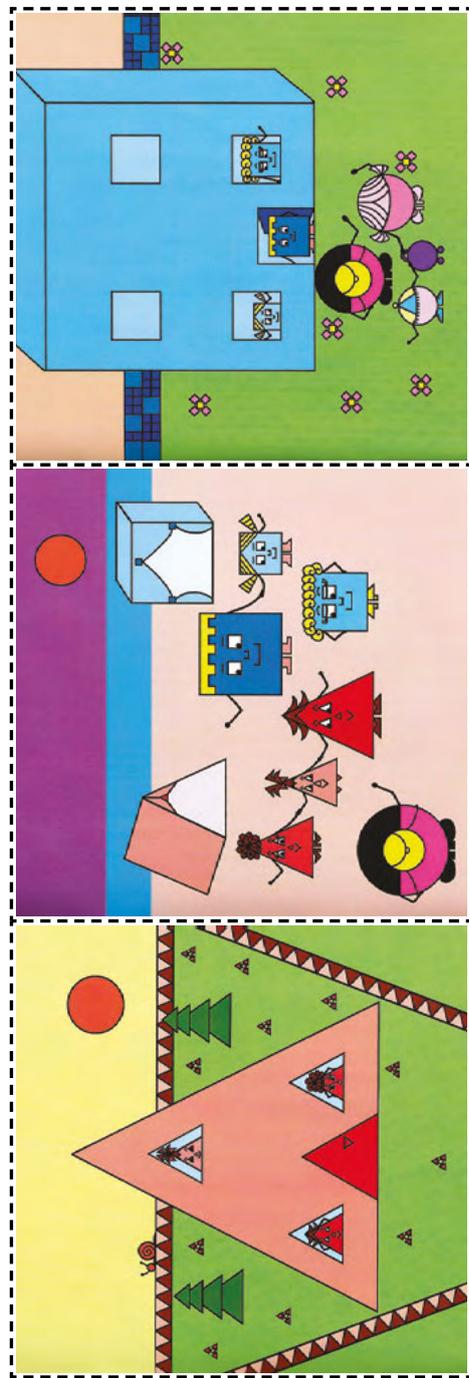
NOM :

DATE :

PS

→ Place les images dans l'ordre pour raconter le voyage de la famille ROND.

			
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NOM :

DATE :

MS

→ Place les images dans l'ordre pour raconter le voyage de la famille ROND.

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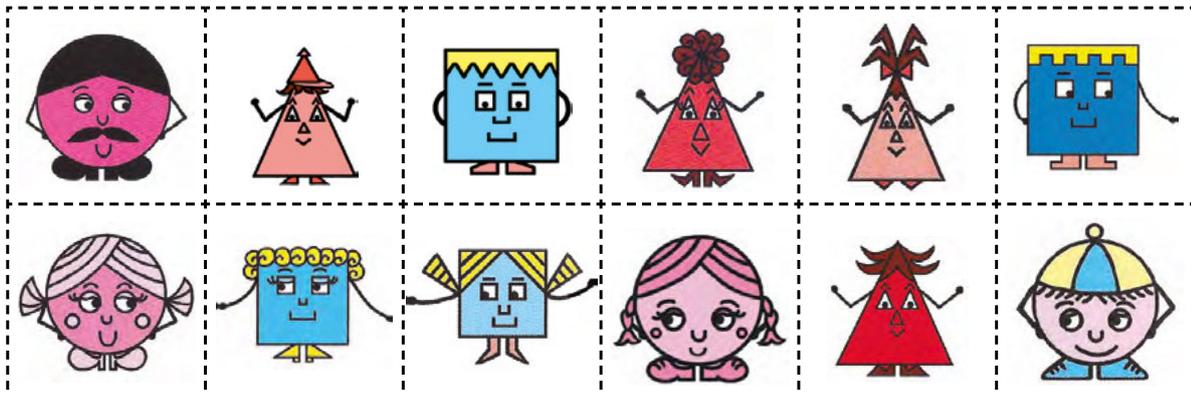
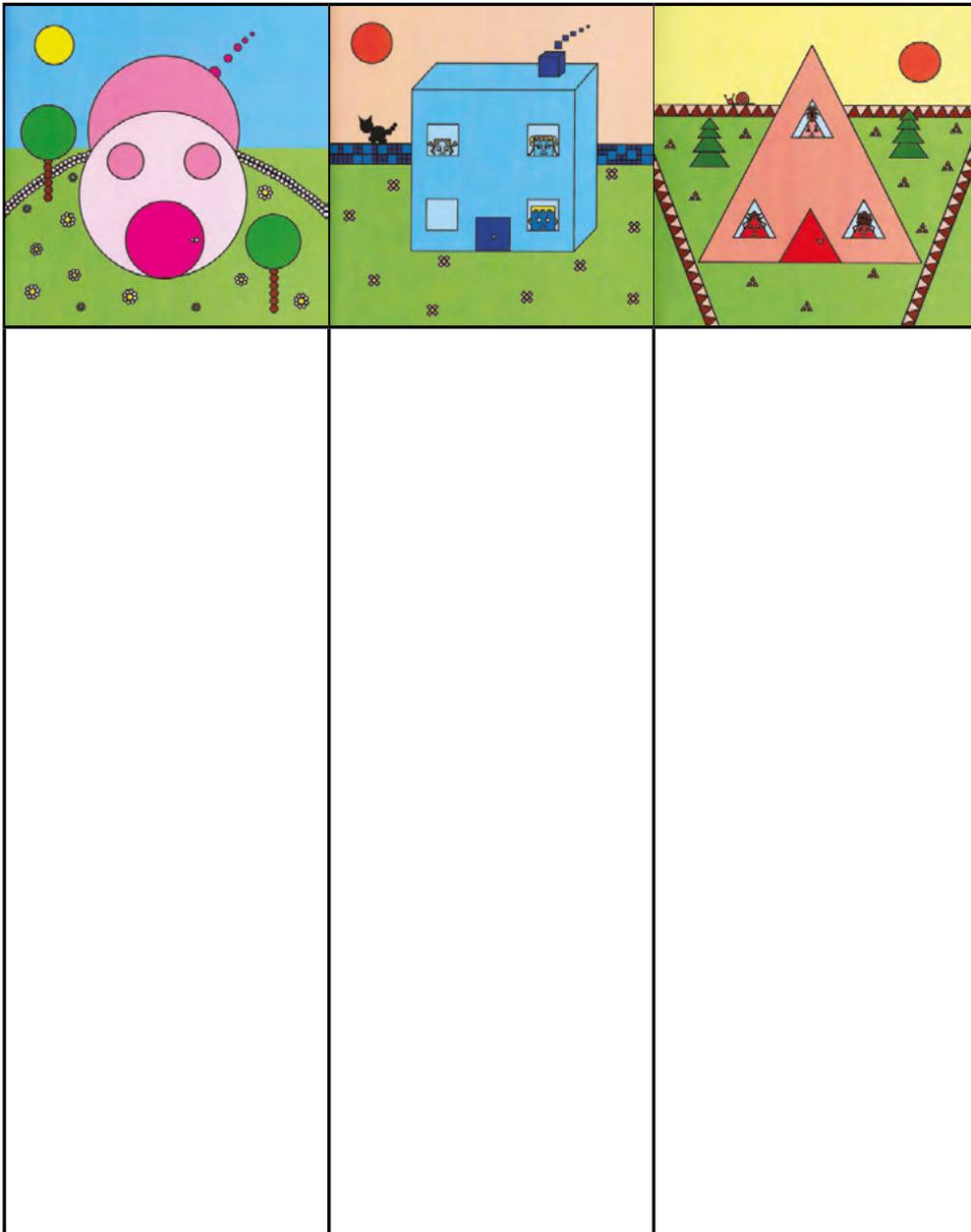


NOM :

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→ Place les personnages dans leur maison.



NOM :

DATE :

PS-MS

→ Colle les lettres au bon endroit pour reconstituer les mots.

R	O	N	D

C	A	R	R	É

T	R	I	A	N	G	L	E

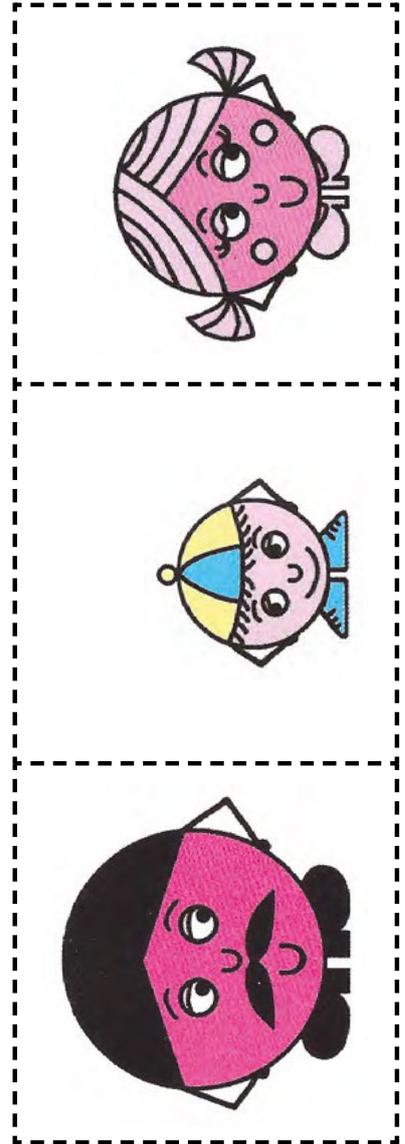
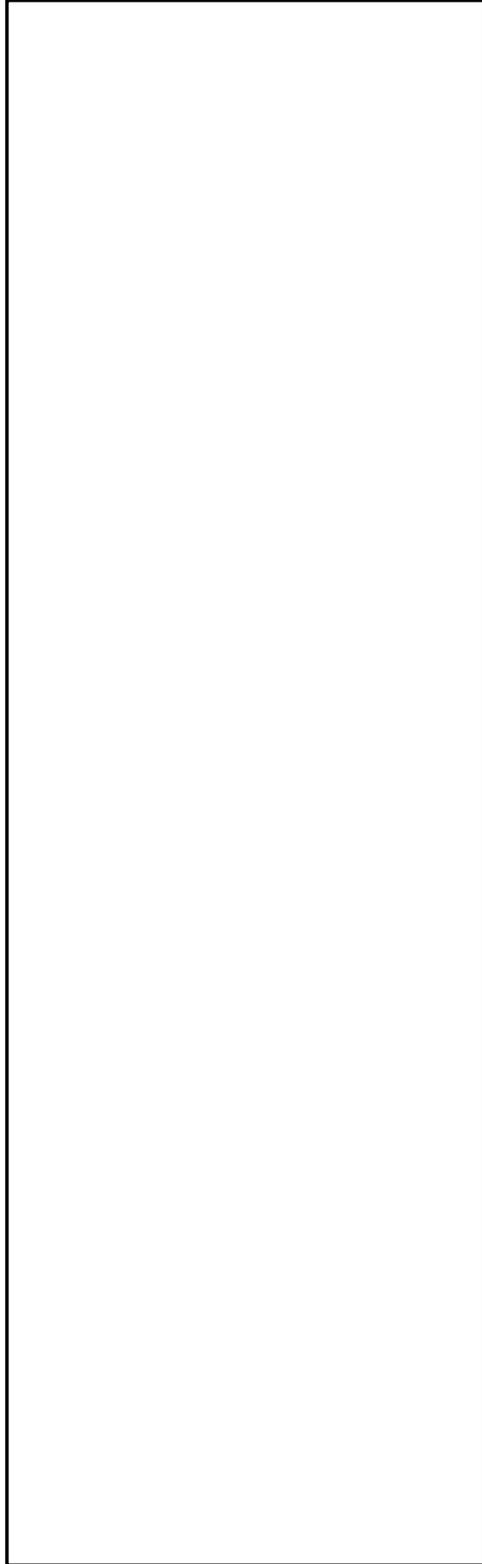
O	I	T	É	A	R	C	G	R
R	N	R	E	L	D	N	A	

NOM :

DATE :

PS

→ Ordonne les personnages de la famille ROND du plus petit au plus grand.

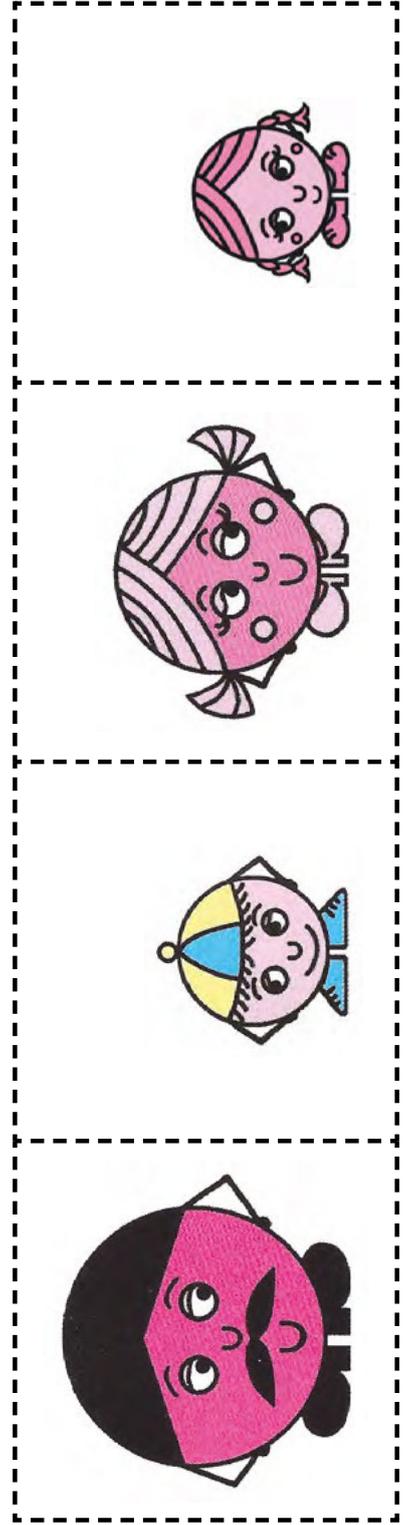


NOM :

DATE :

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→ Ordonne les personnages de la famille ROND du plus grand au plus petit.

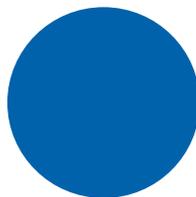
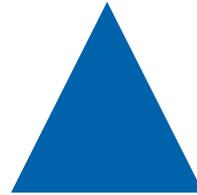
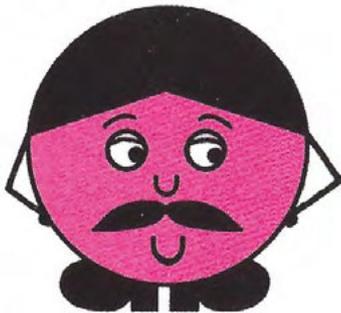
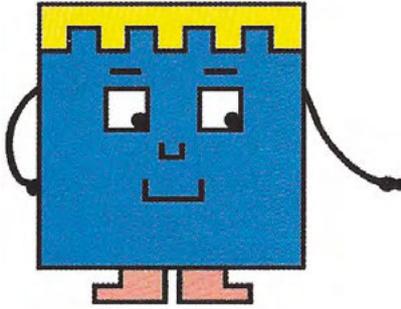


NOM :

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→ Entoure les ronds.



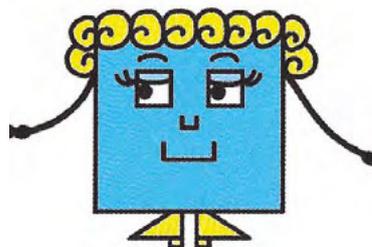
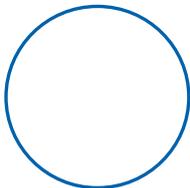
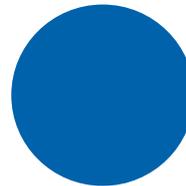
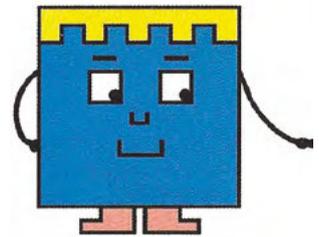
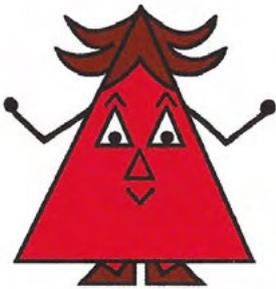
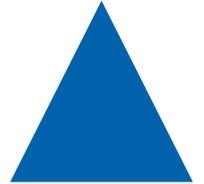
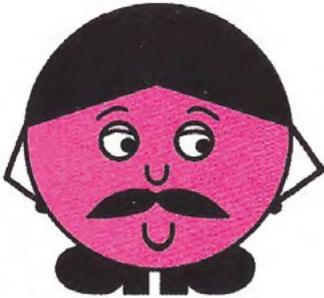
10

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→ Entoure les ronds en rose, les carrés en bleu et les triangles en orange.



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→ Continue les algorithmes.

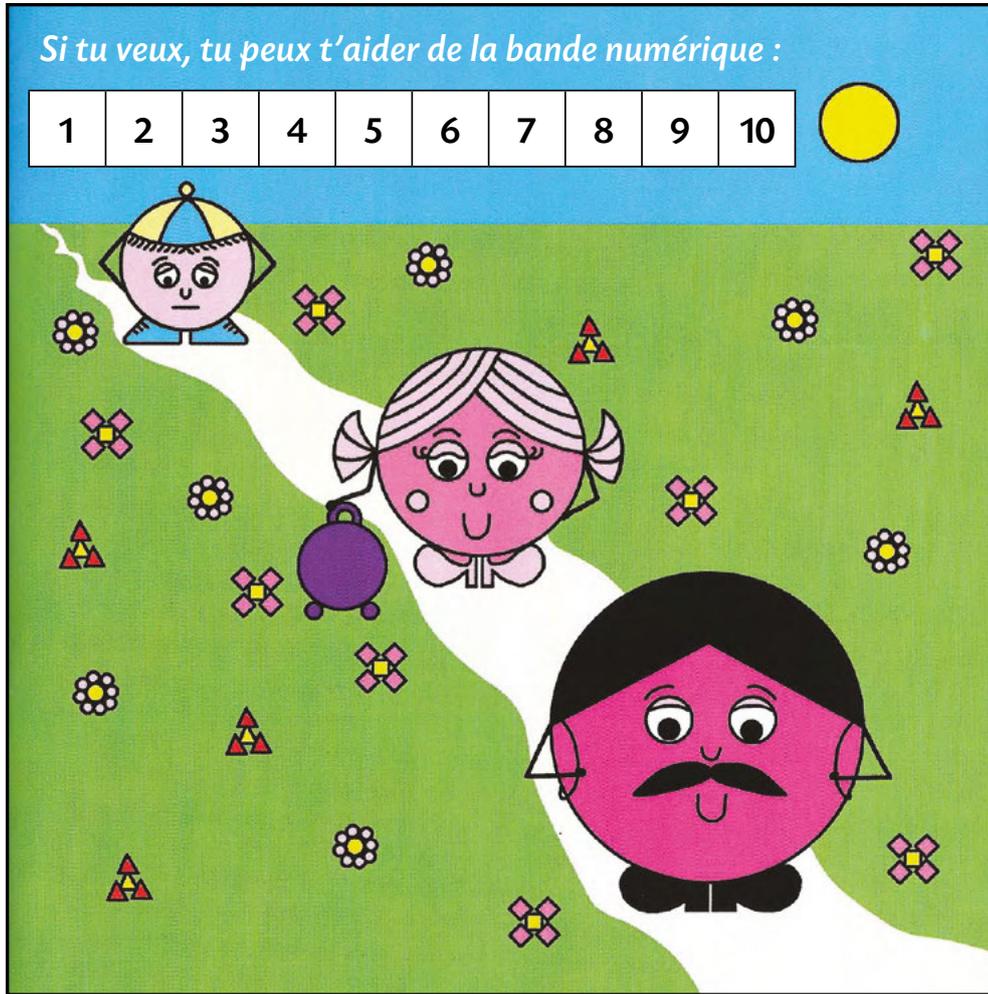


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→ Compte les fleurs et complète le tableau.



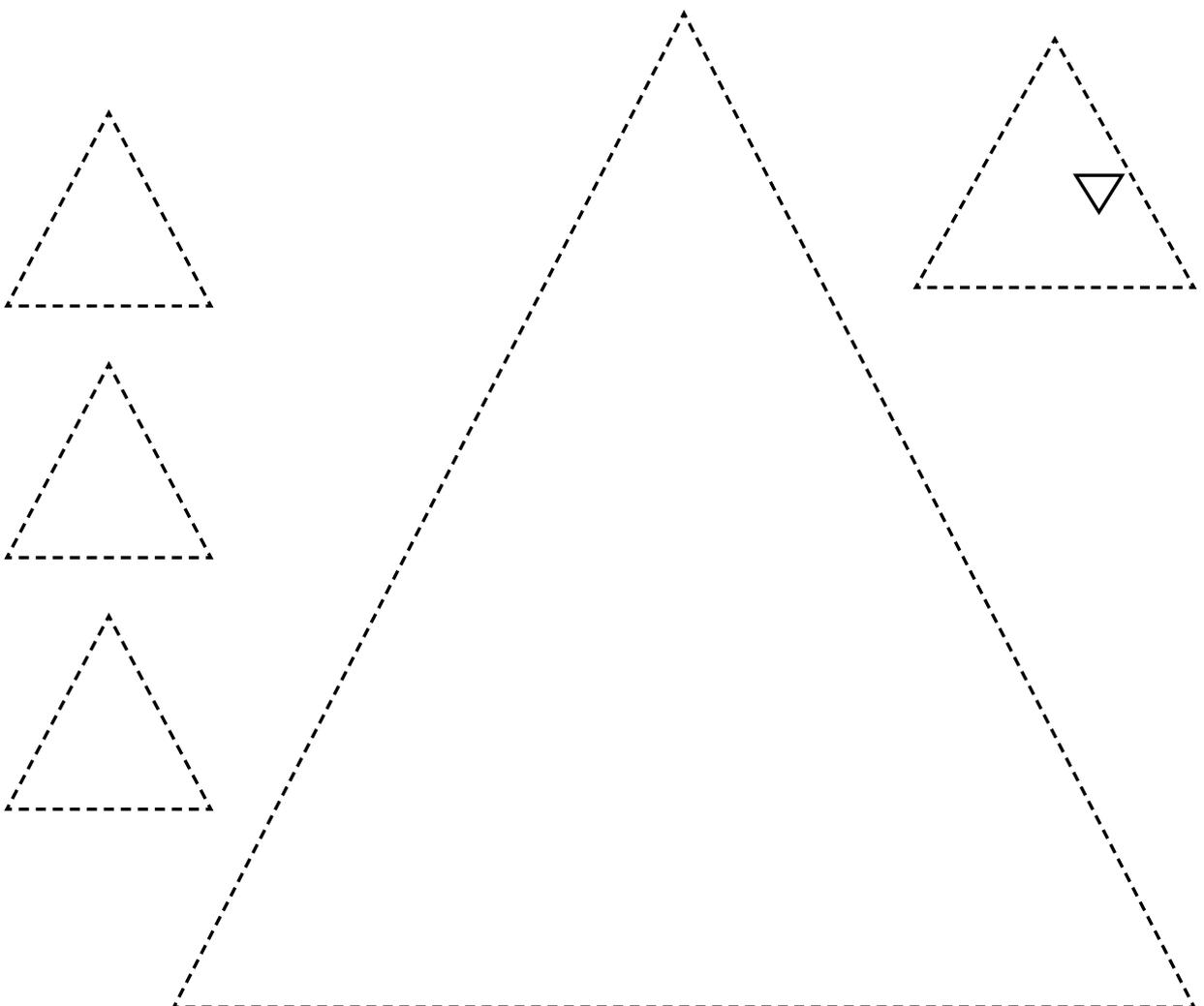
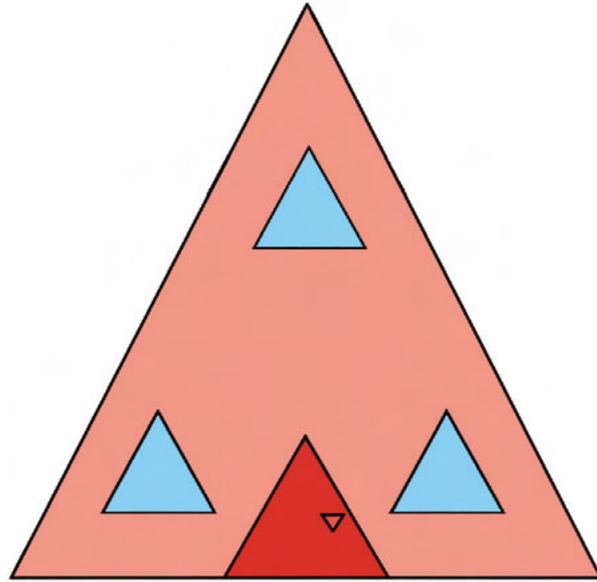
fleurs	J'ai compté

NOM :

DATE :

MS

→ Découpe et colle les formes, sur une autre feuille, pour construire la maison TRIANGLE, puis colorie-la en t'aidant du modèle.

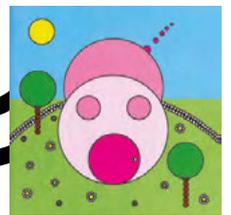
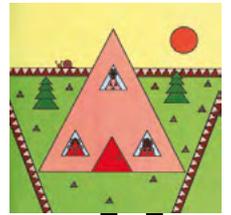


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→ Aide Petit Rond à retrouver sa maison.

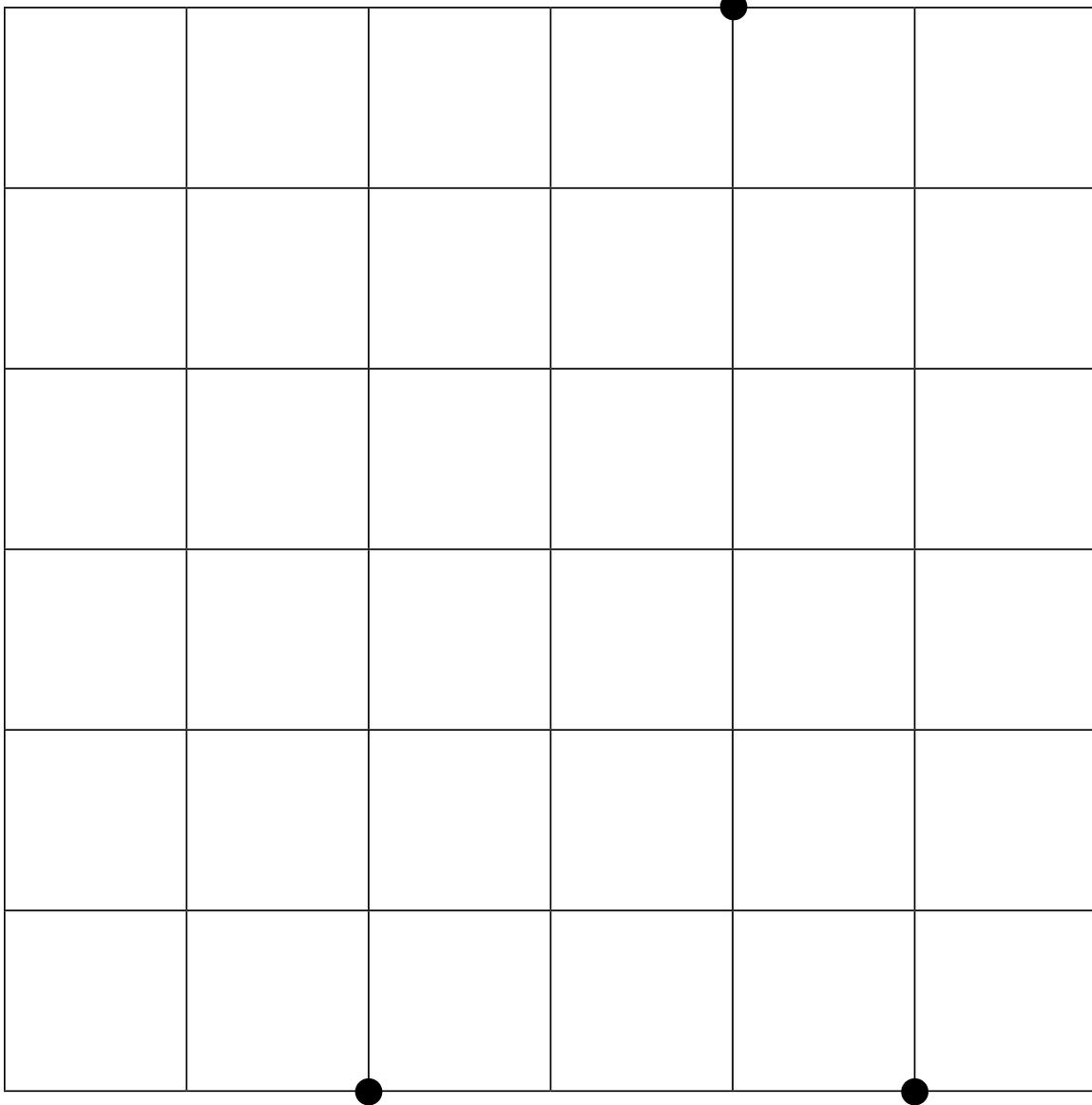


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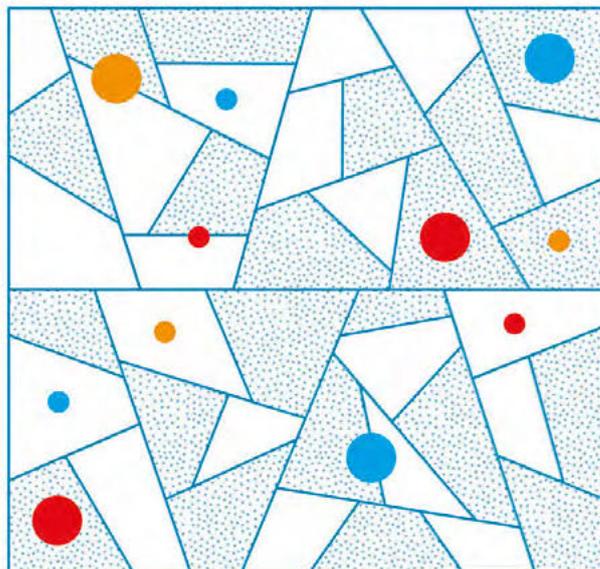
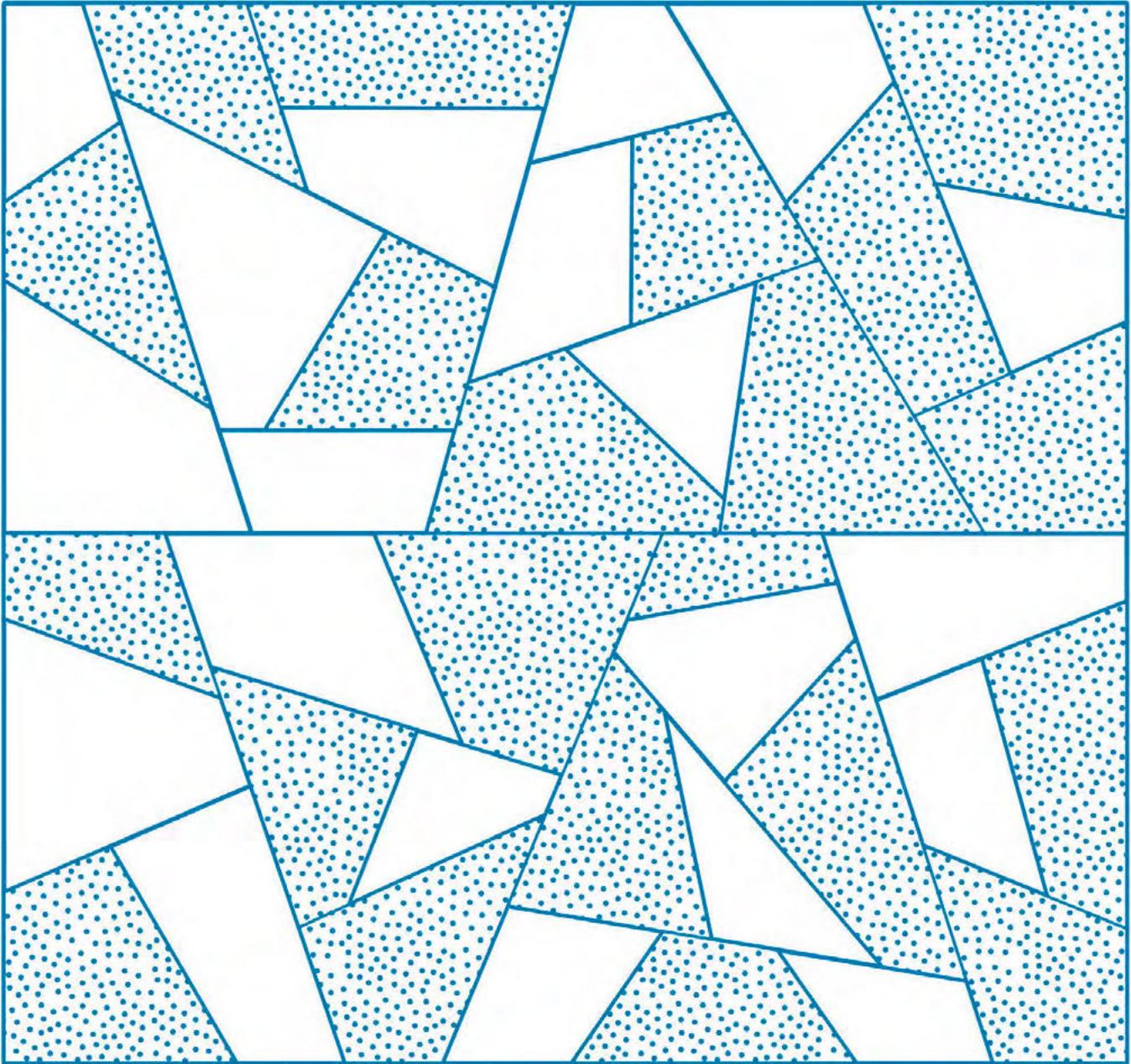
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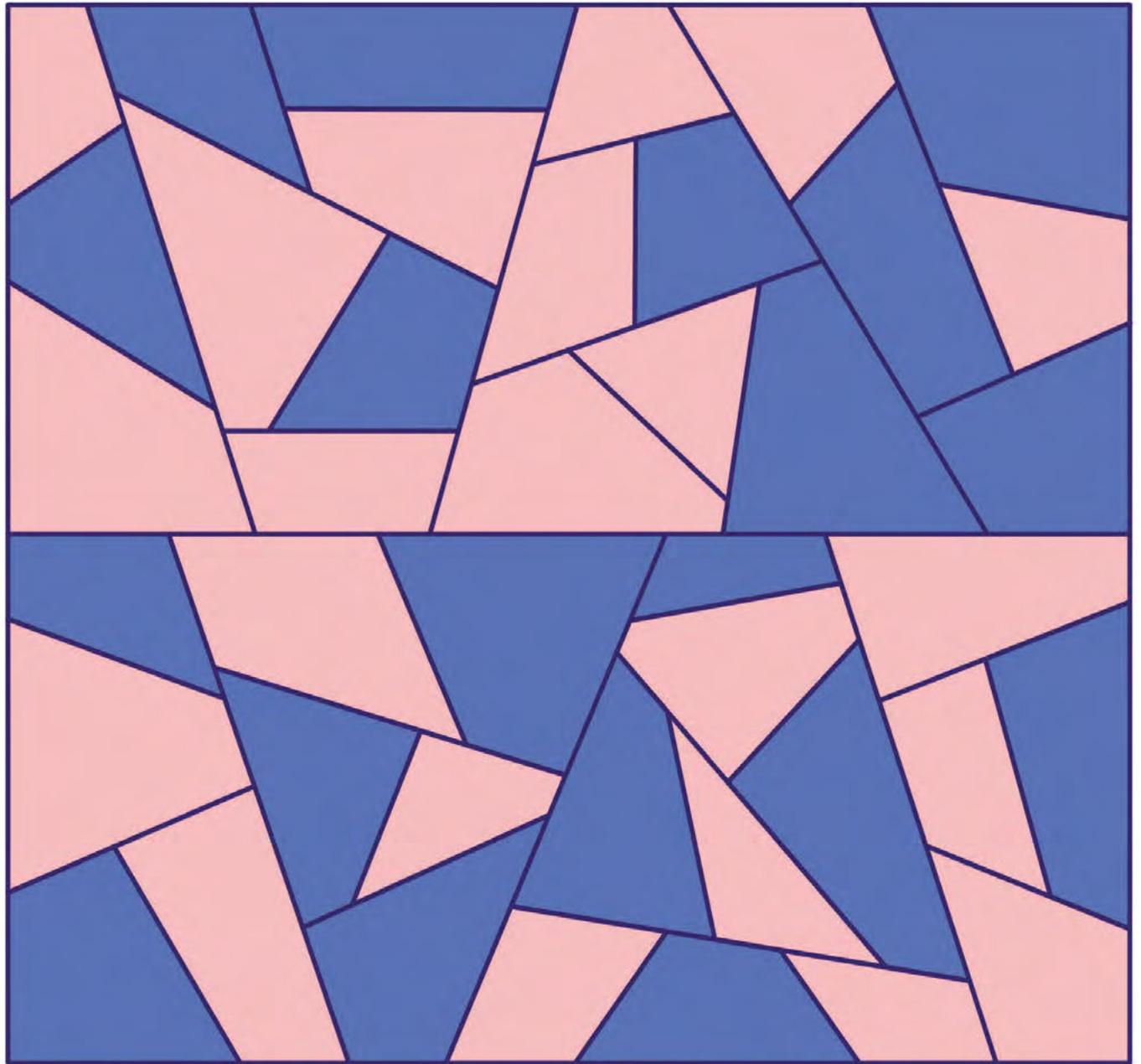
MS

→ Qui Petit Rond va-t-il rencontrer ? Pour le savoir, suis le chemin indiqué par les flèches.

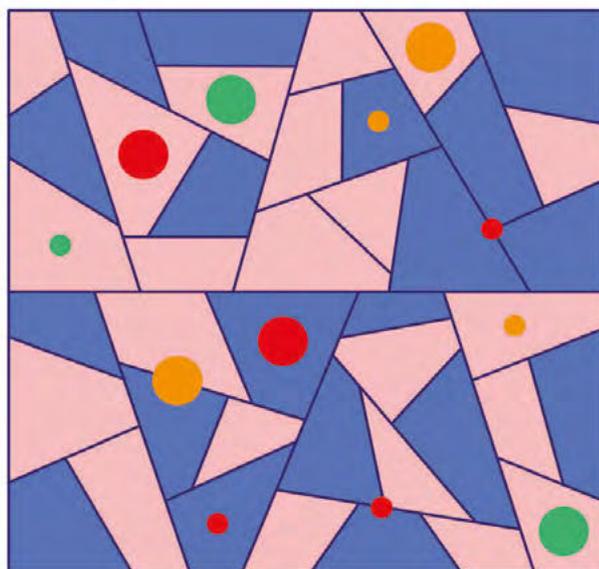


A

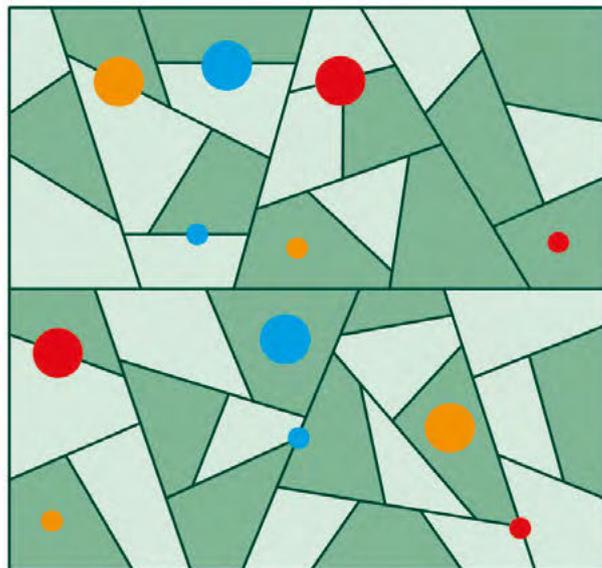
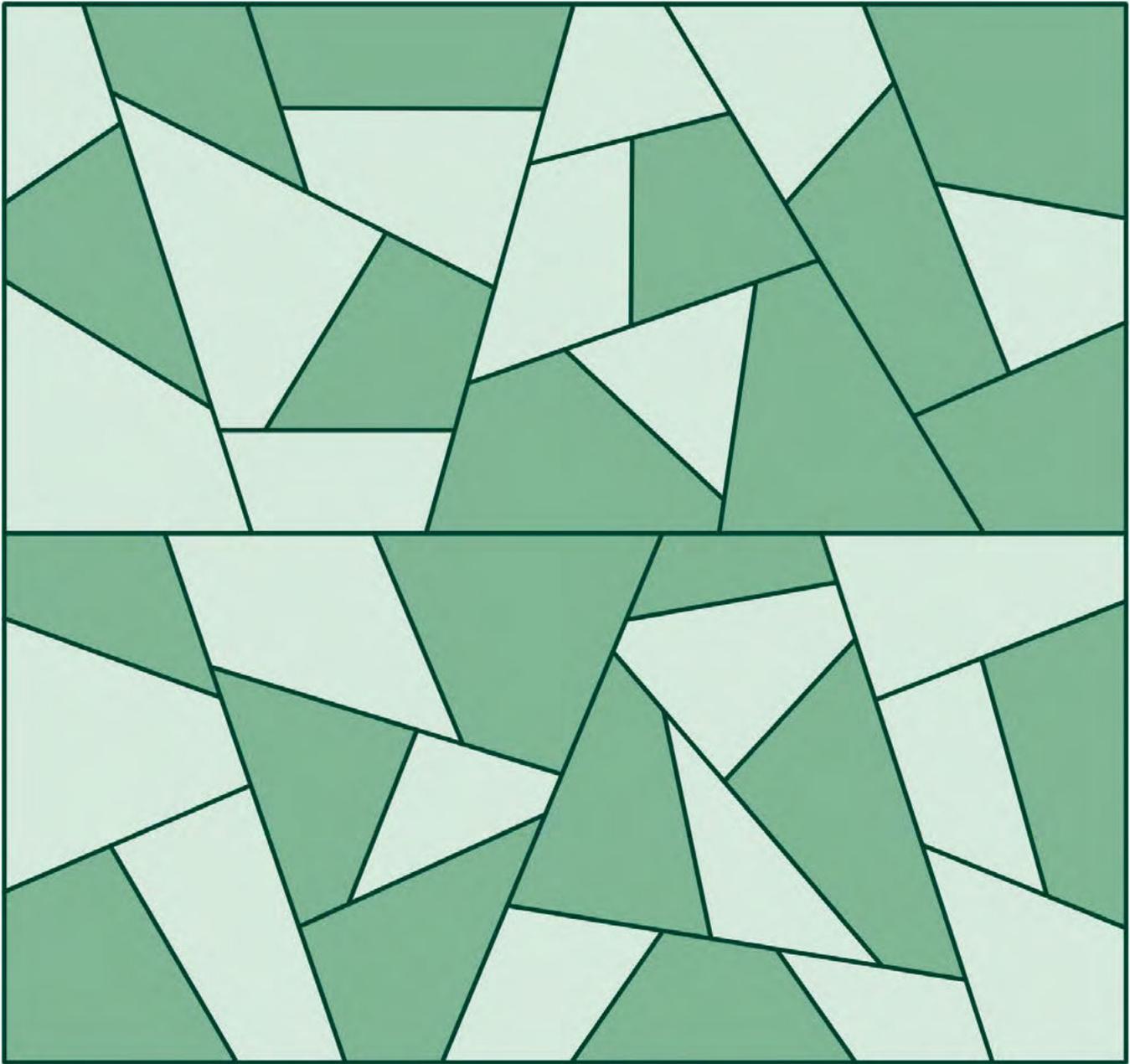


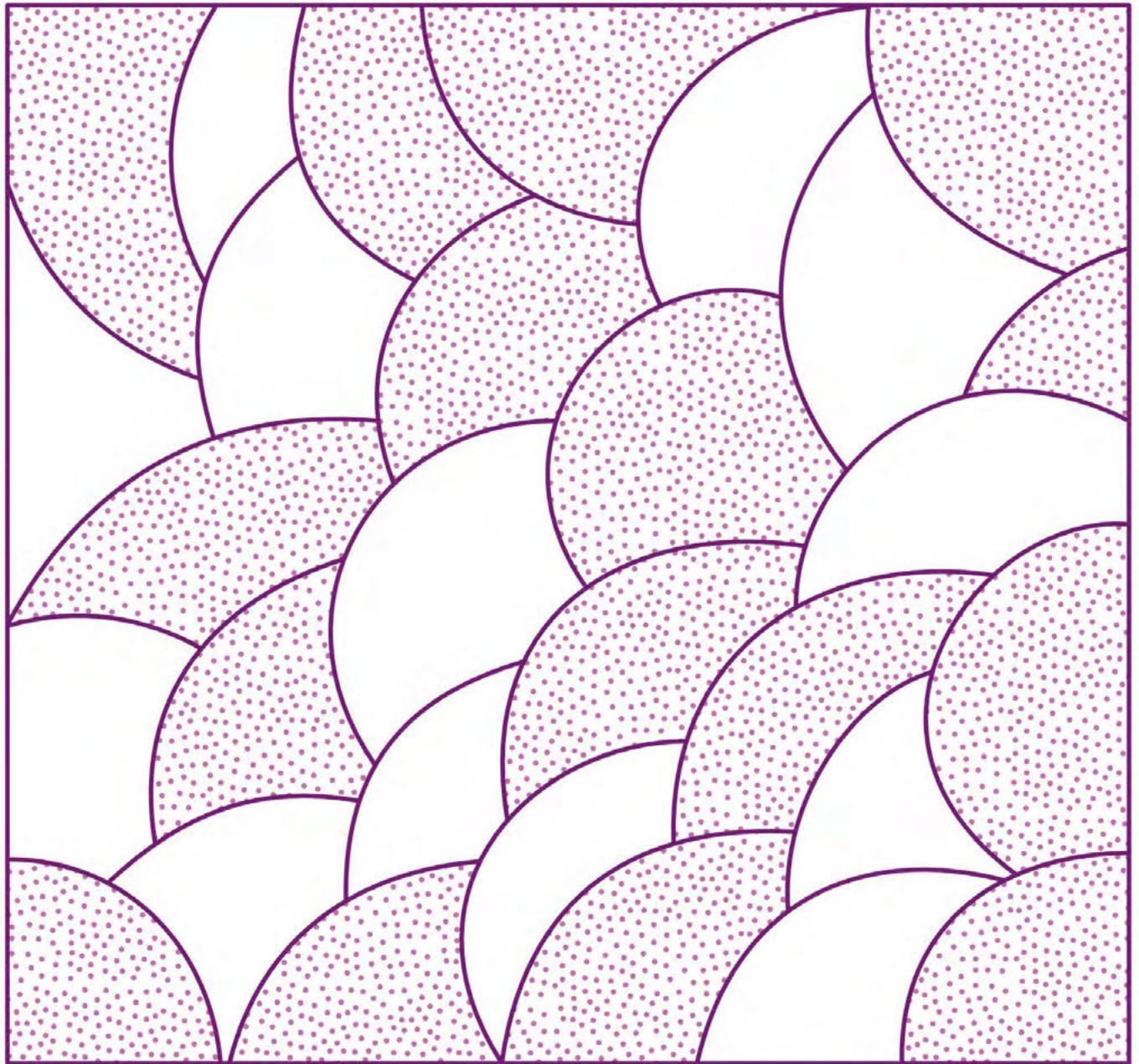


B

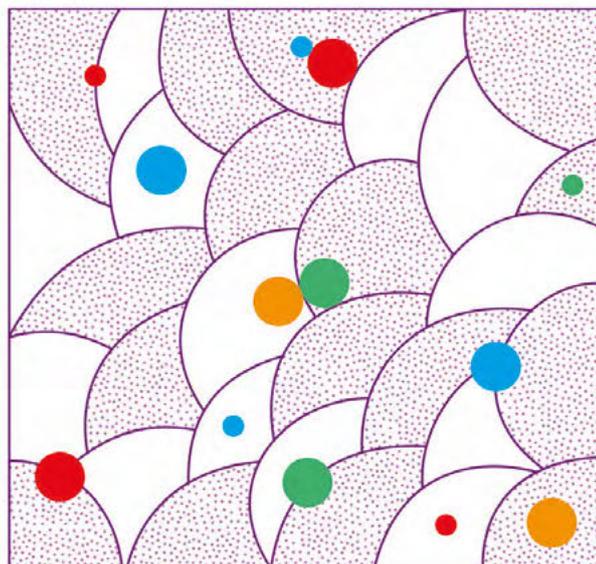


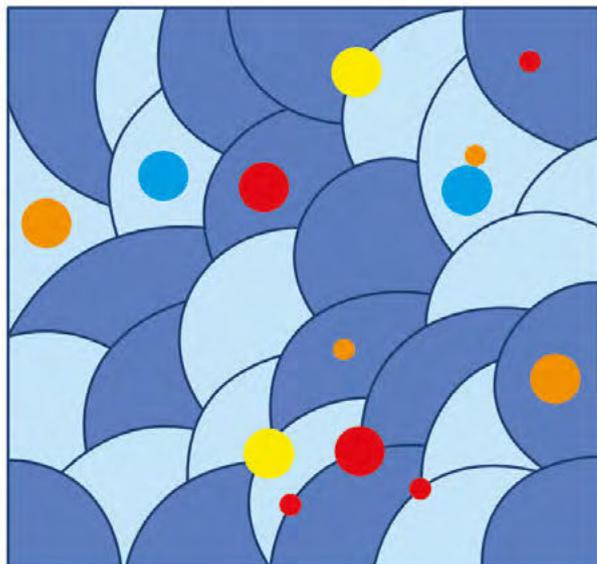
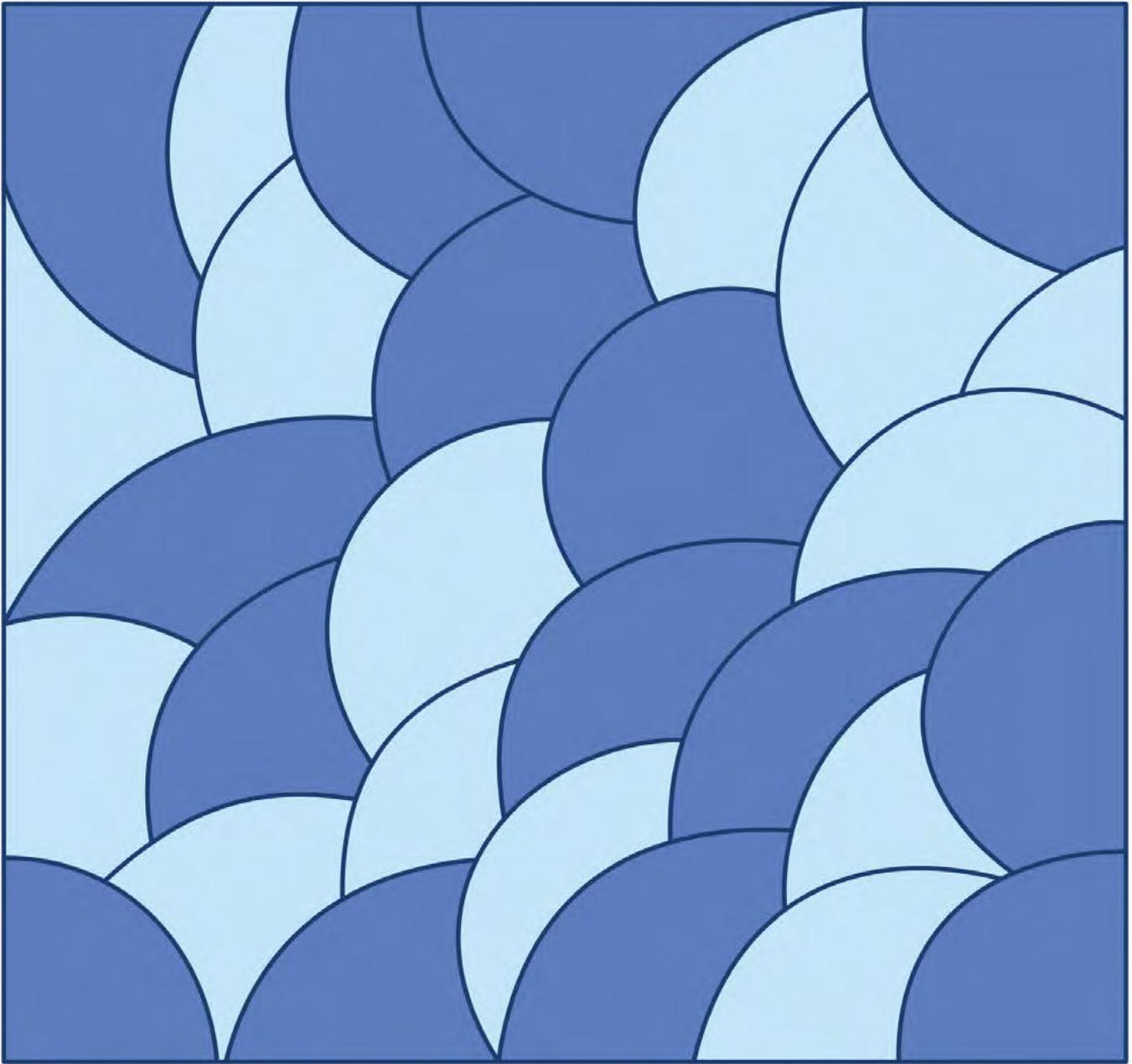
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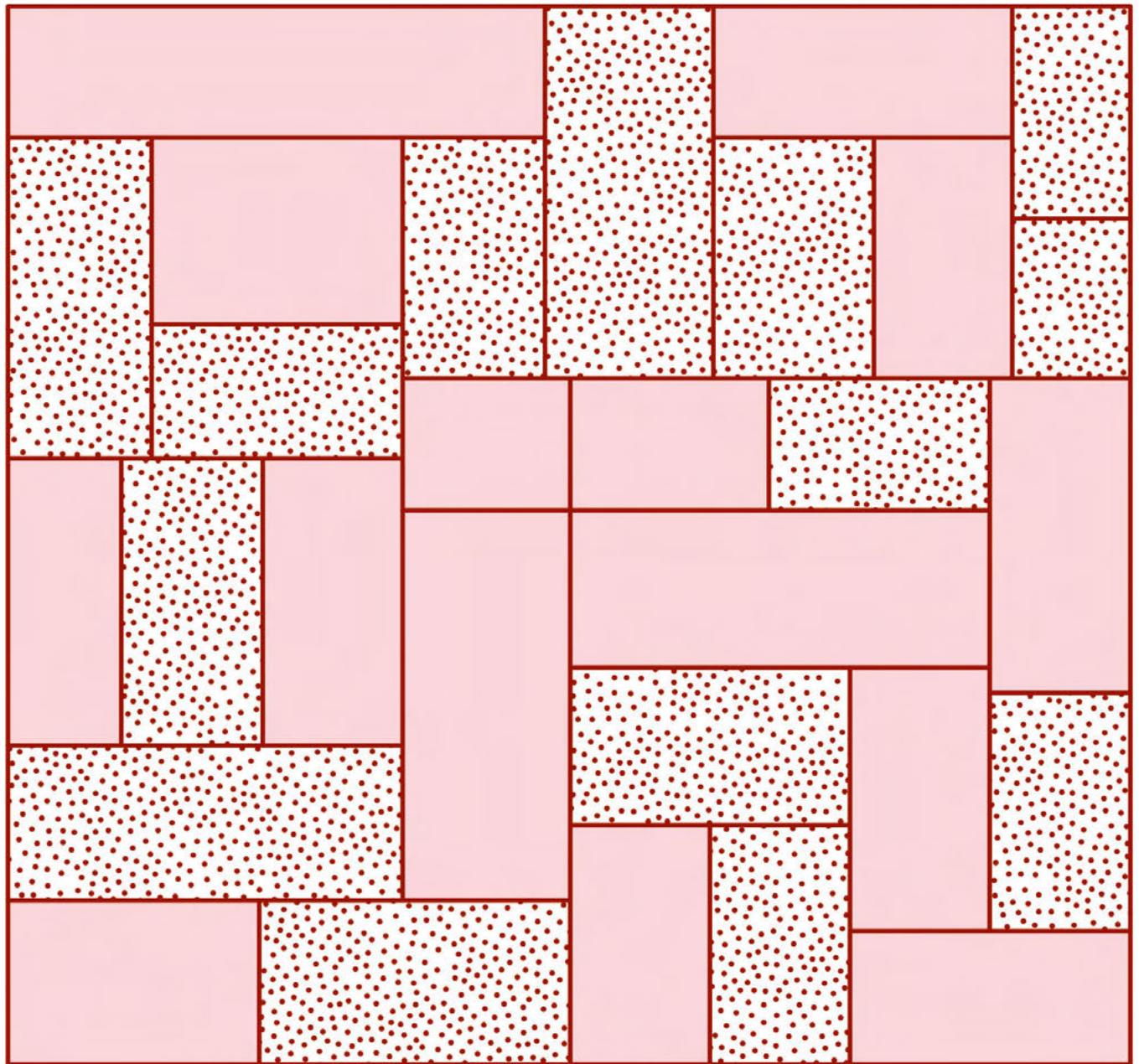




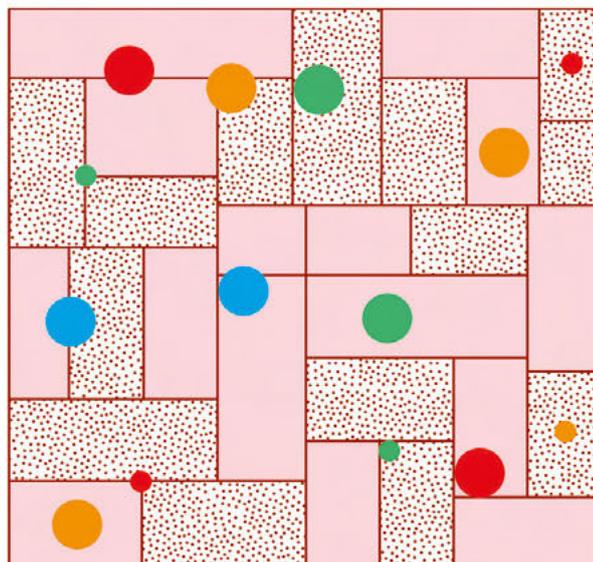
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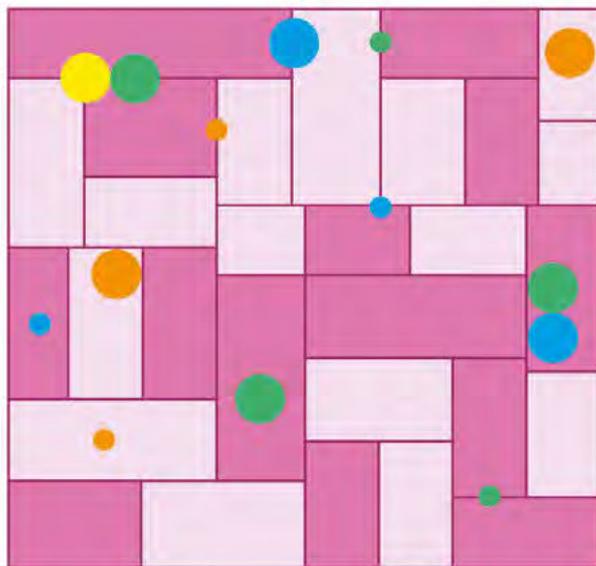
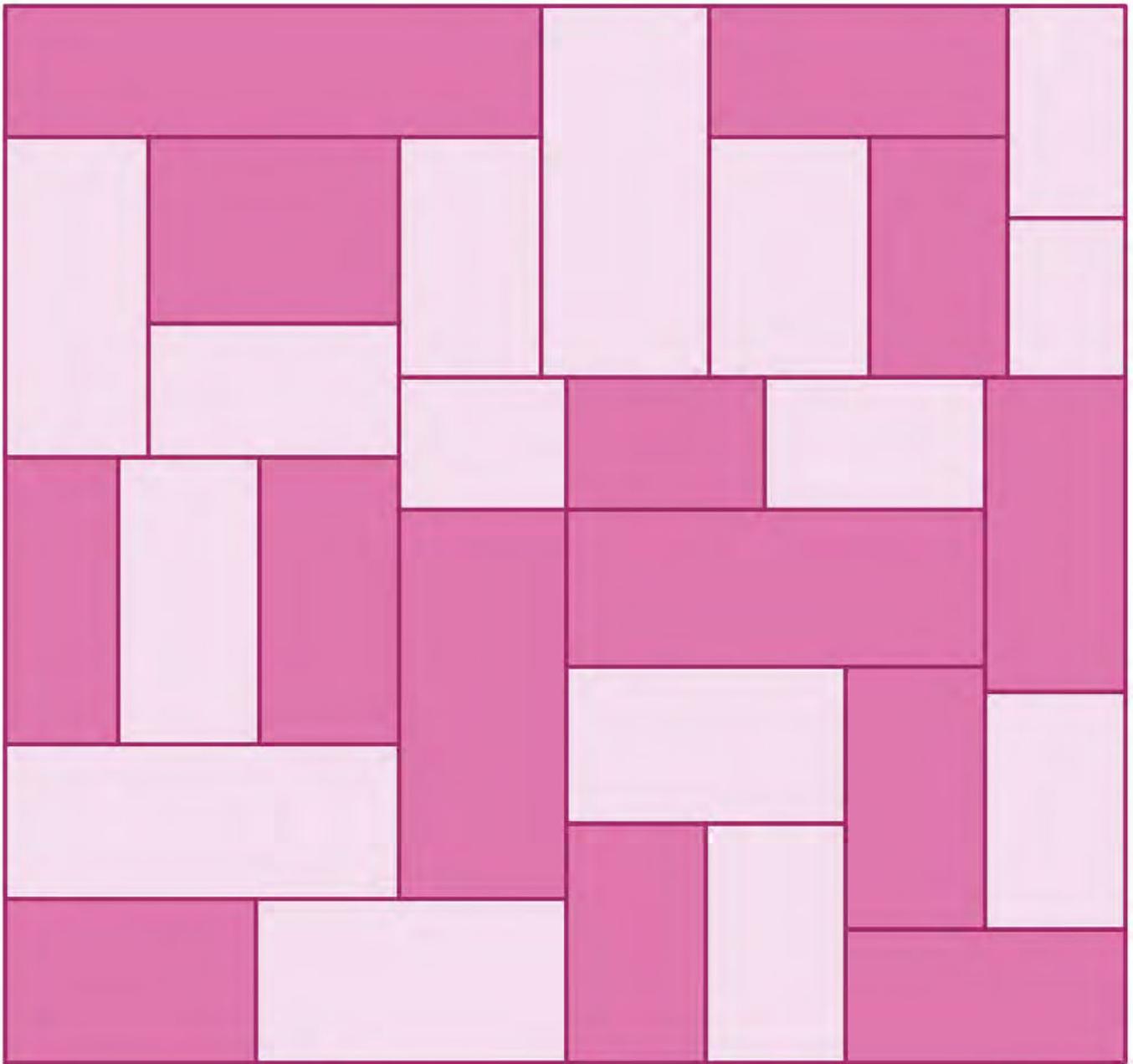


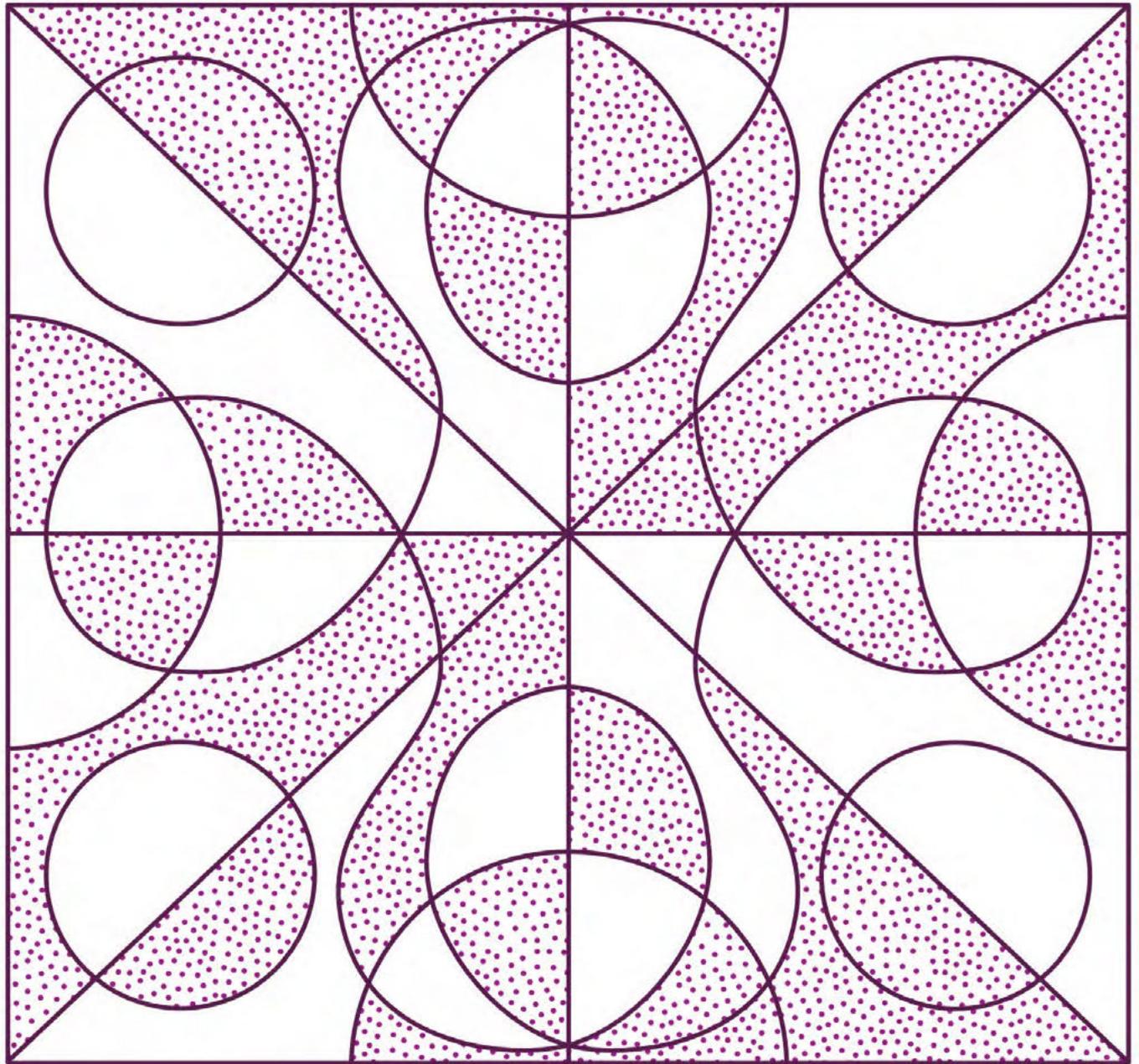


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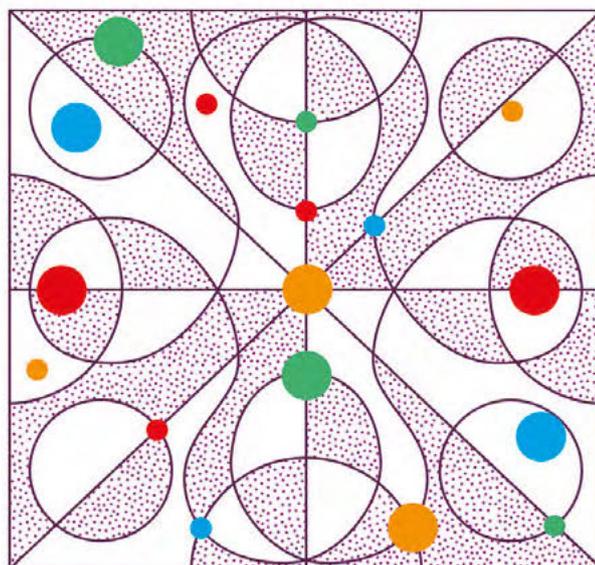


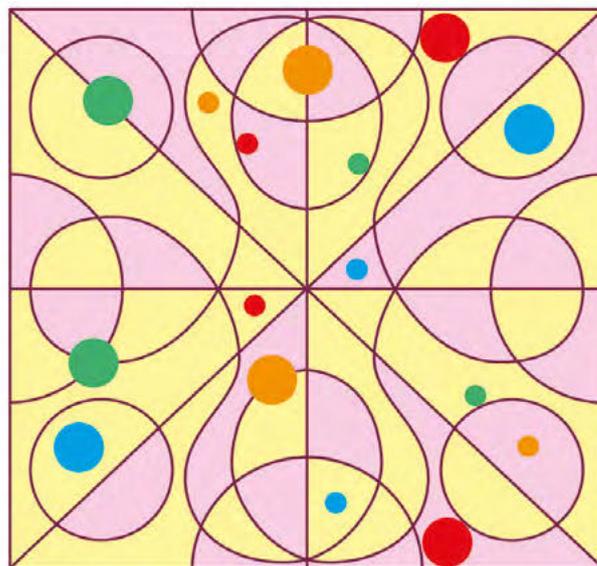
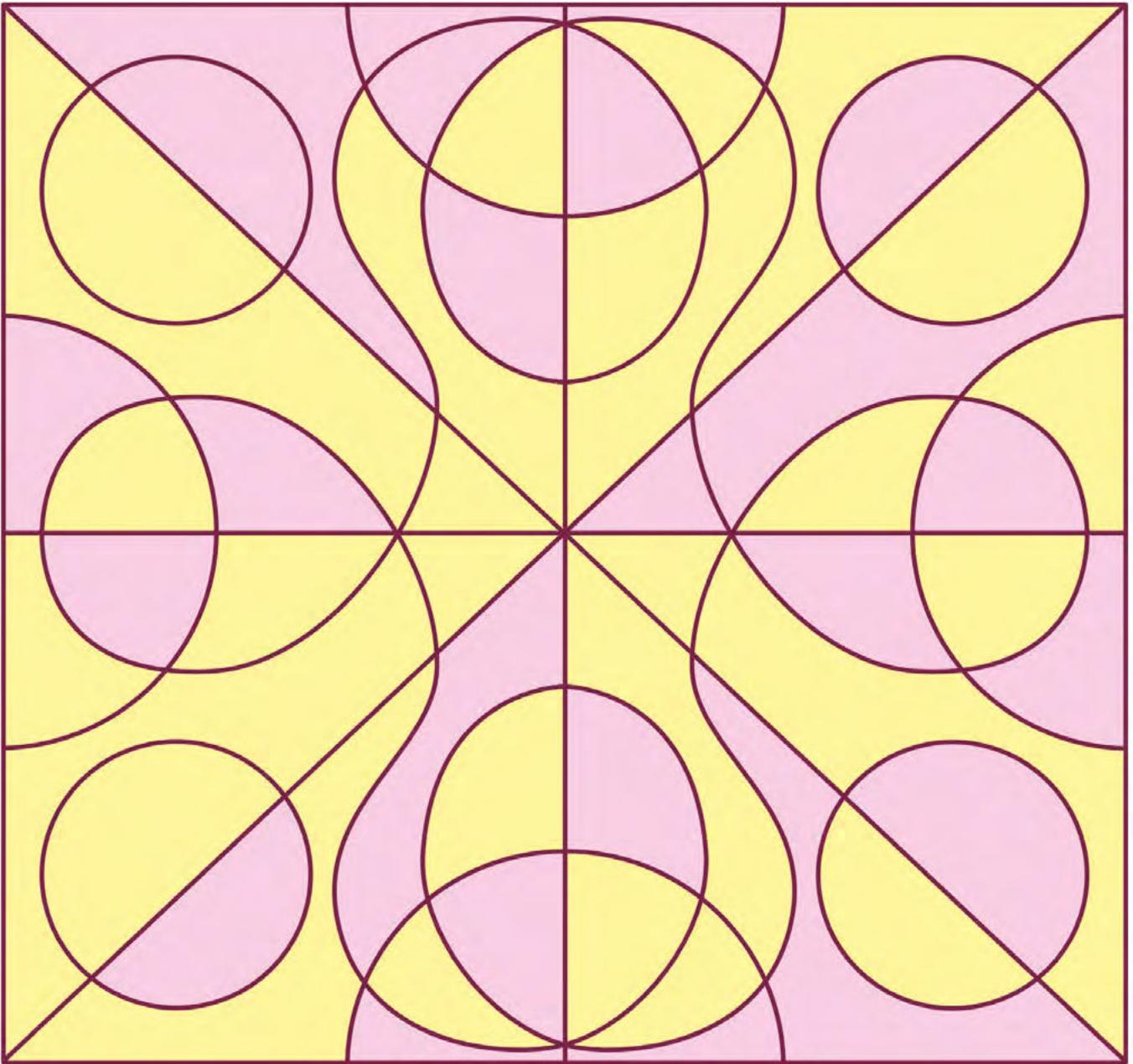
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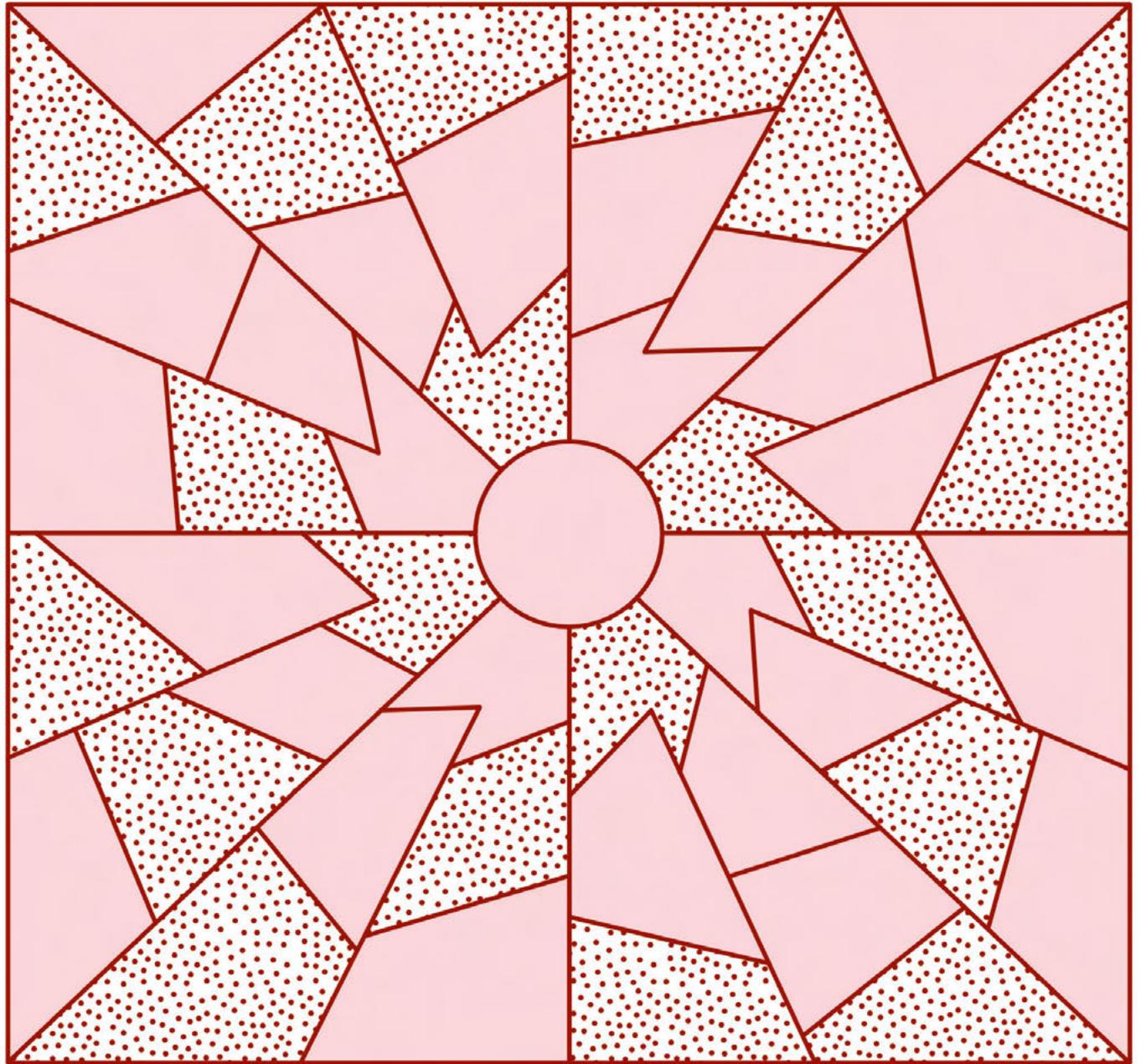




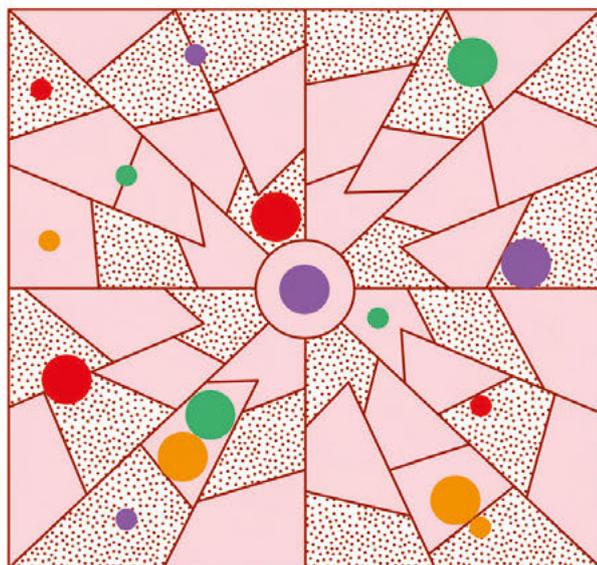
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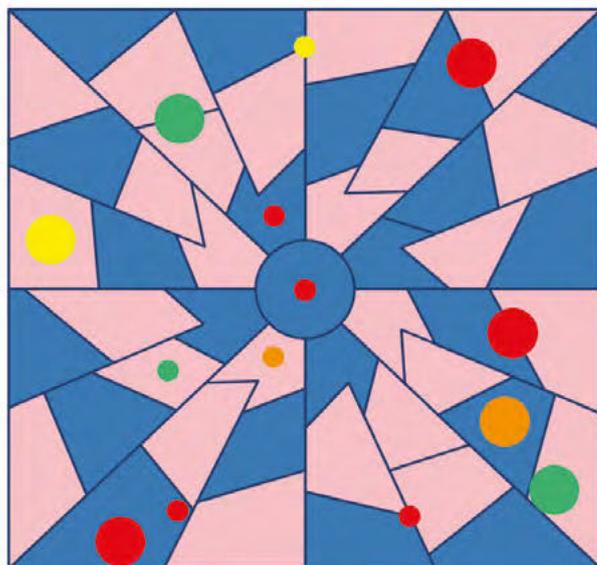
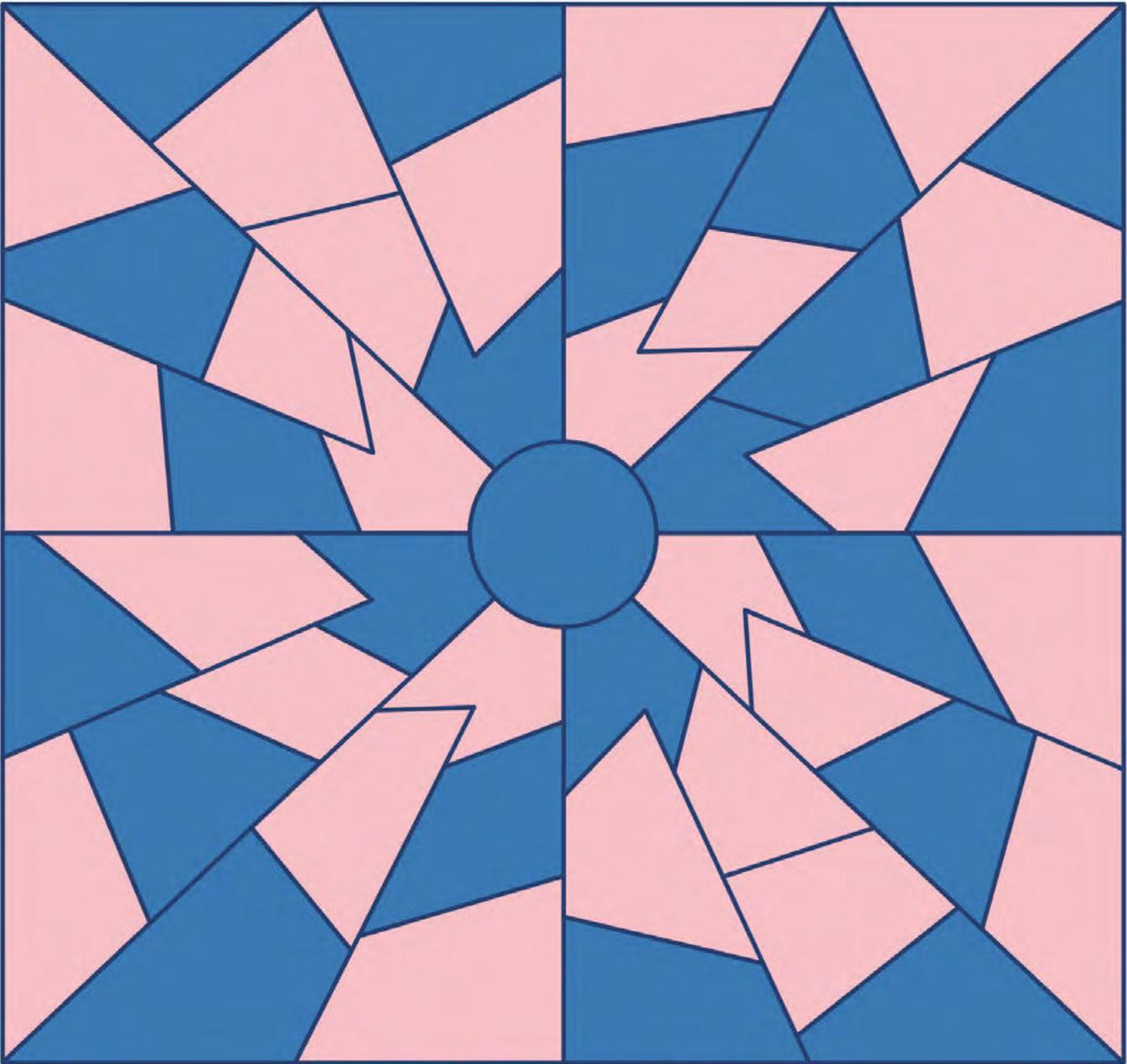


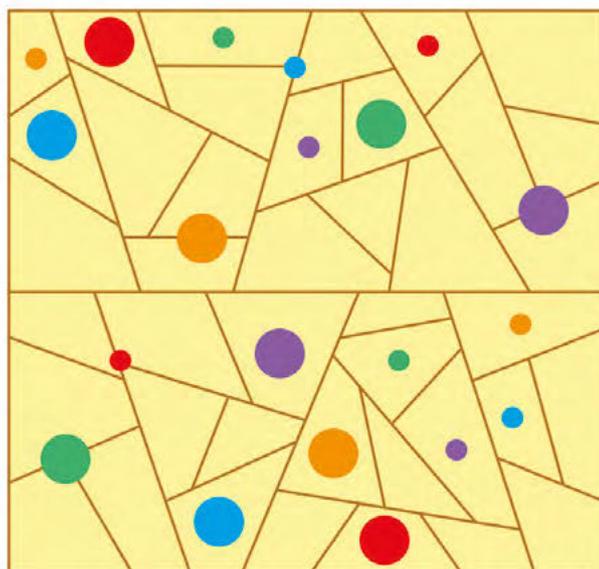
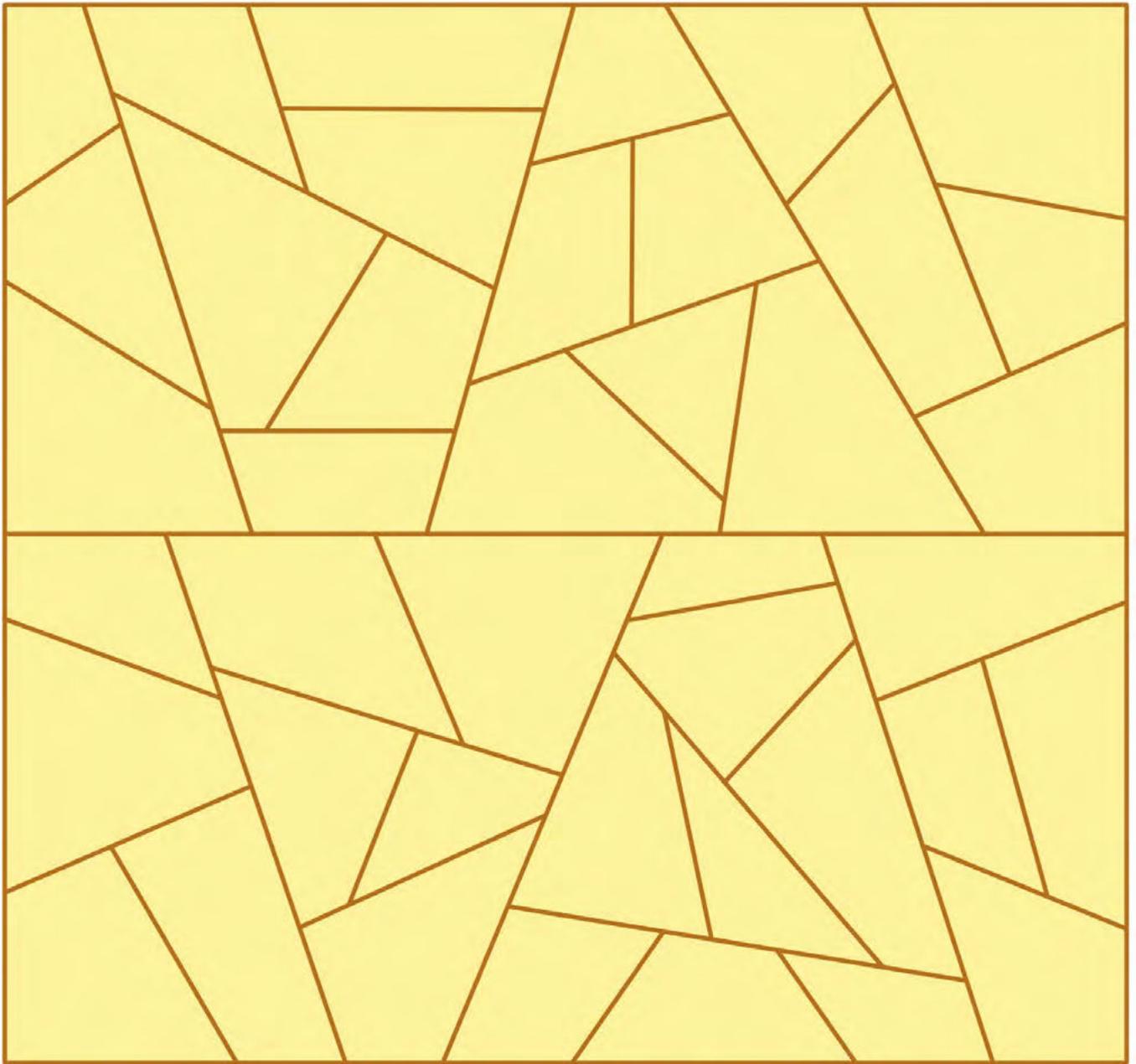


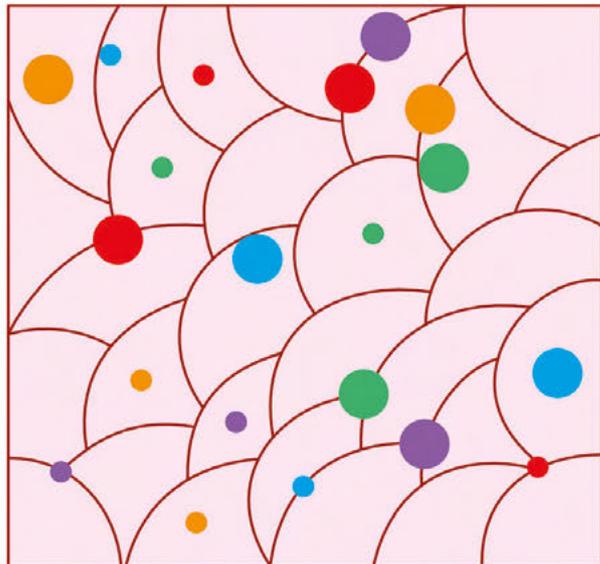
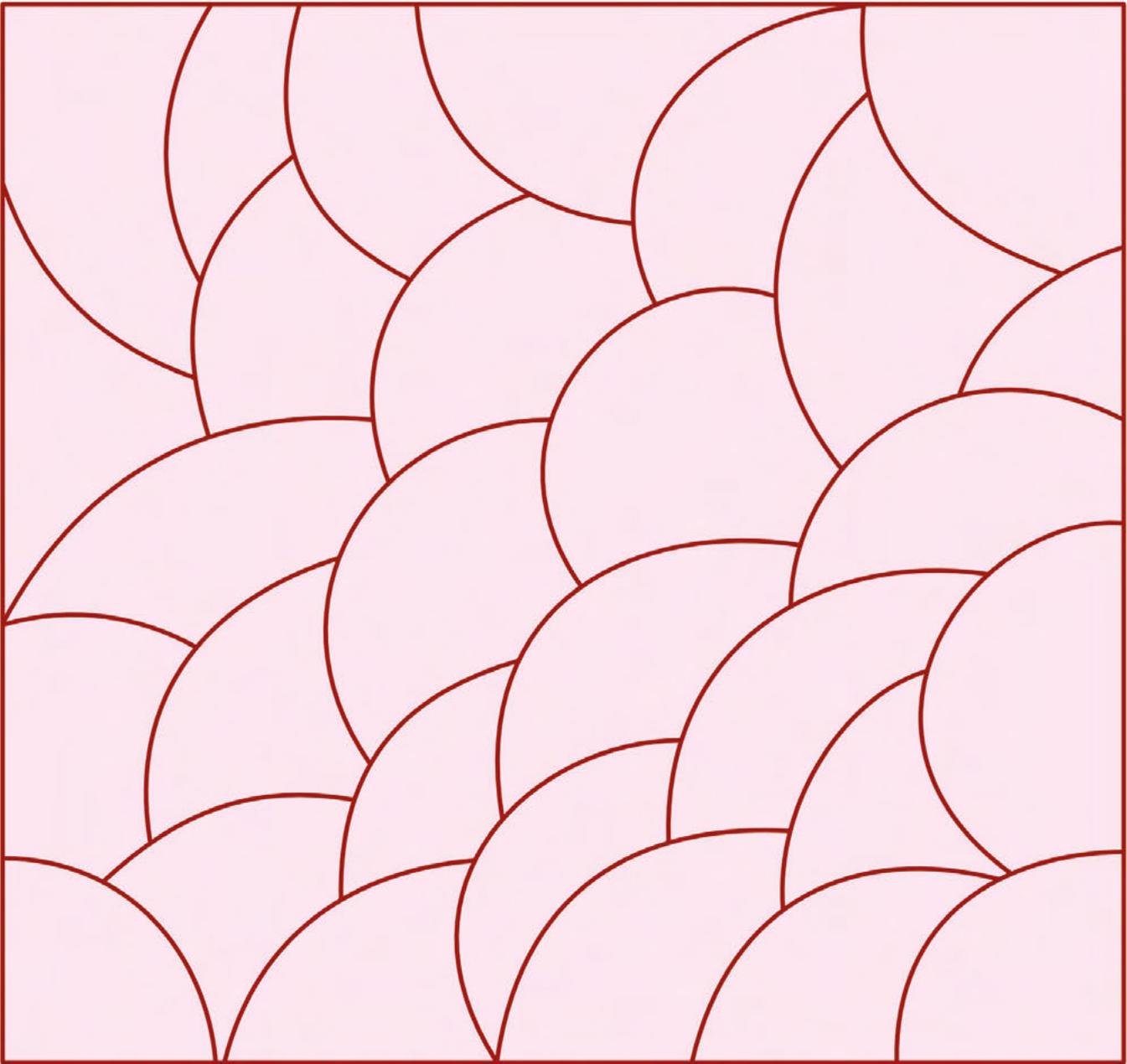
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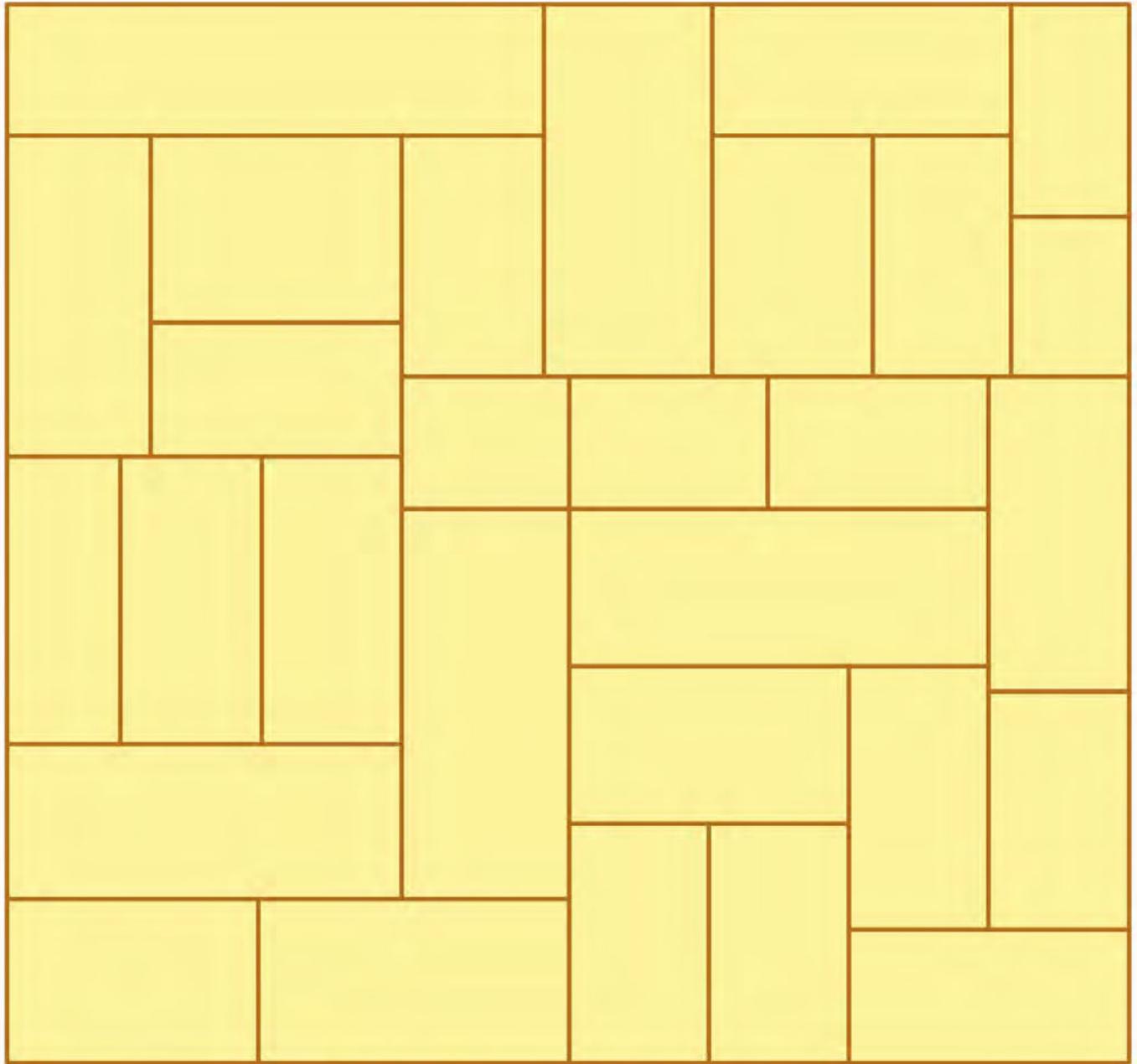


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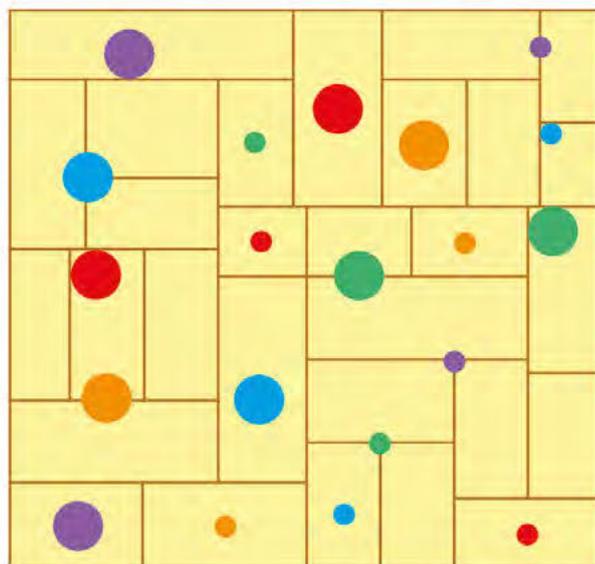


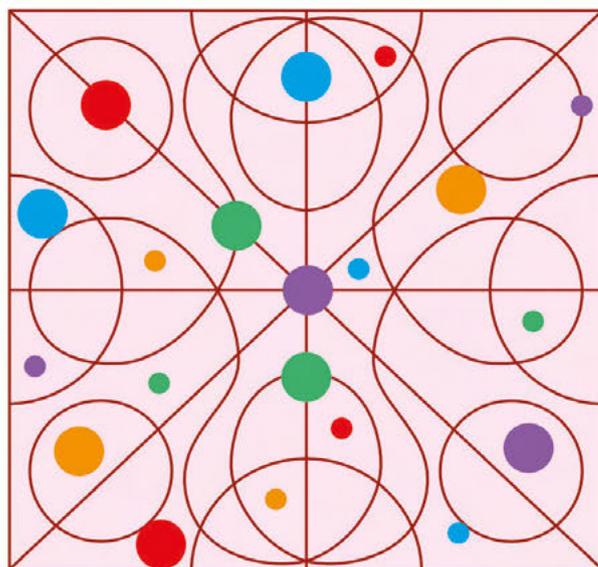
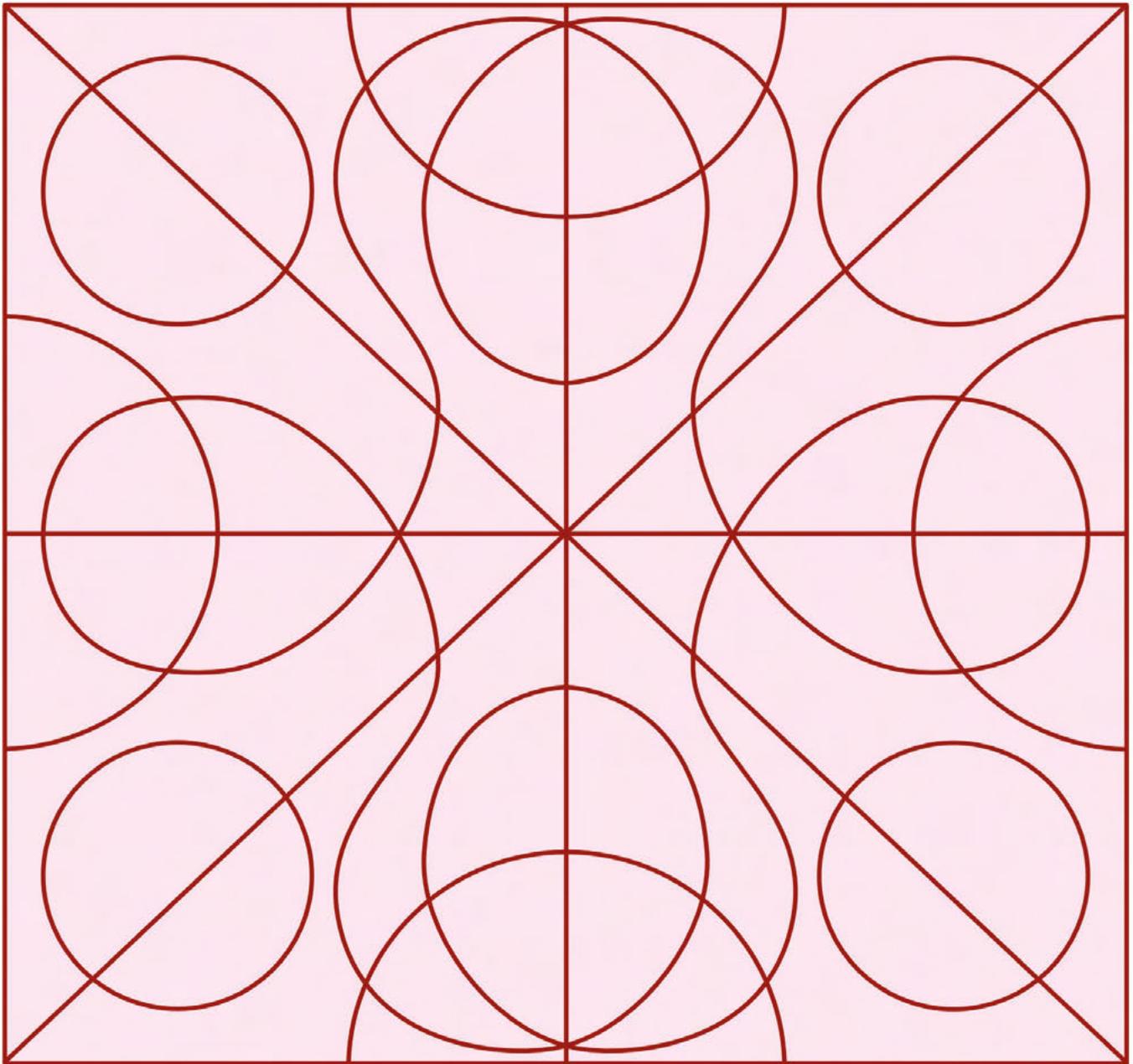




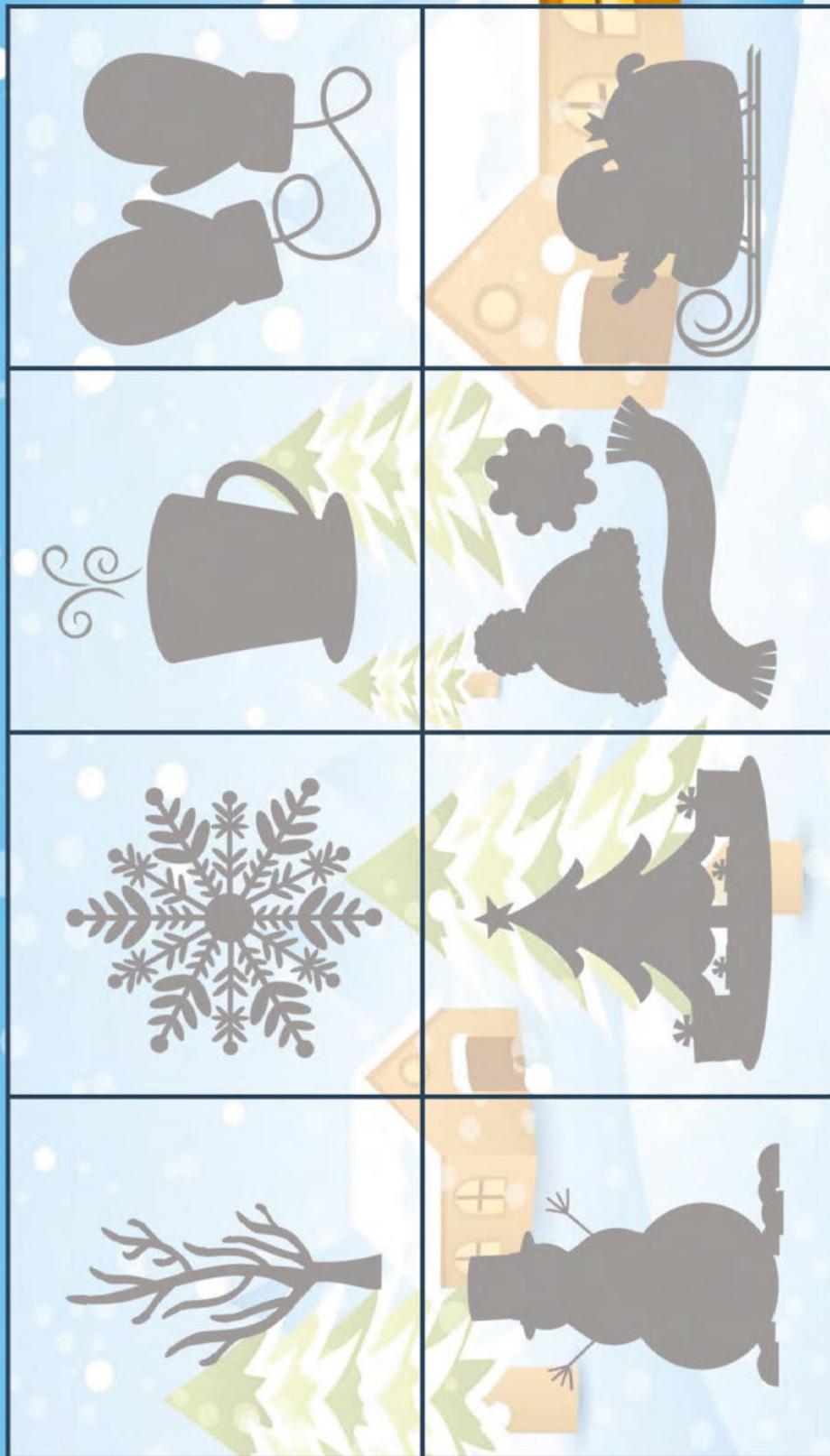


Z





HIVER

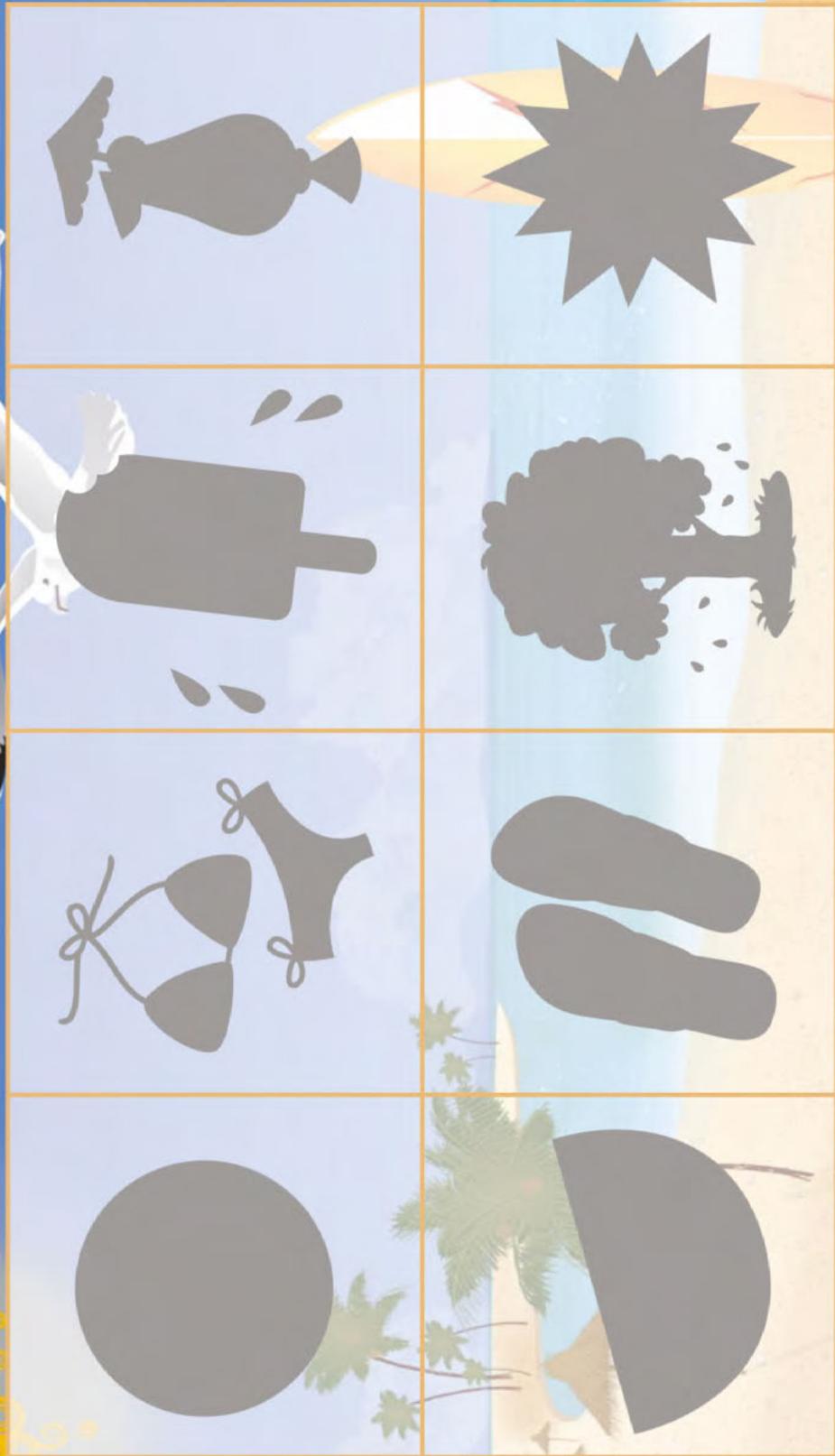


PRINTEMPS



B

ETE

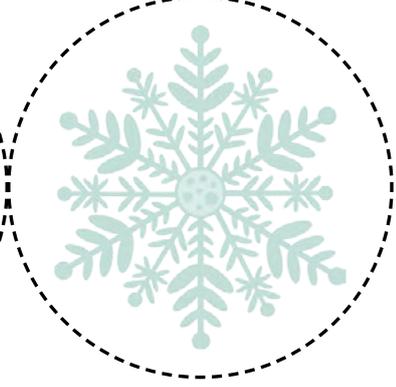
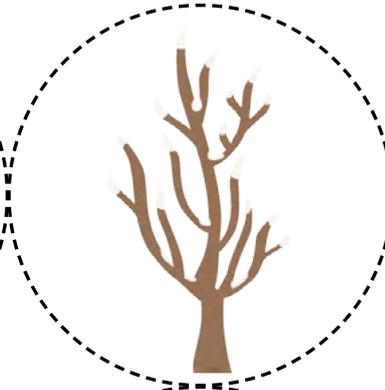


AUTOMNE



D

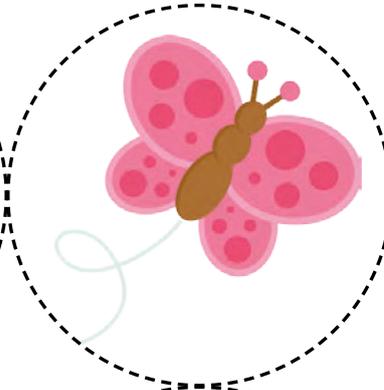
Les jetons du jeu L'hiver



E

Les jetons du jeu

Le printemps



Les jetons du jeu

L'été



G

Les jetons du jeu L'automne



H